

vtech[®]

User's Manual

Lil' Critters 3-in-1 Baby Basics Gym™



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Dear Parent,

Ever notice the look on your baby's face when they learn something new through their own discovery? These self-accomplished moments are a parent's greatest reward. To help fulfill them, **VTech®** created the **Infant Learning®** series of toys.

These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, **VTech®'s Infant Learning®** toys develop baby's mental and physical abilities by inspiring, engaging and teaching.

At **VTech®**, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech®** with the important job of helping your child learn and grow!

Sincerely,

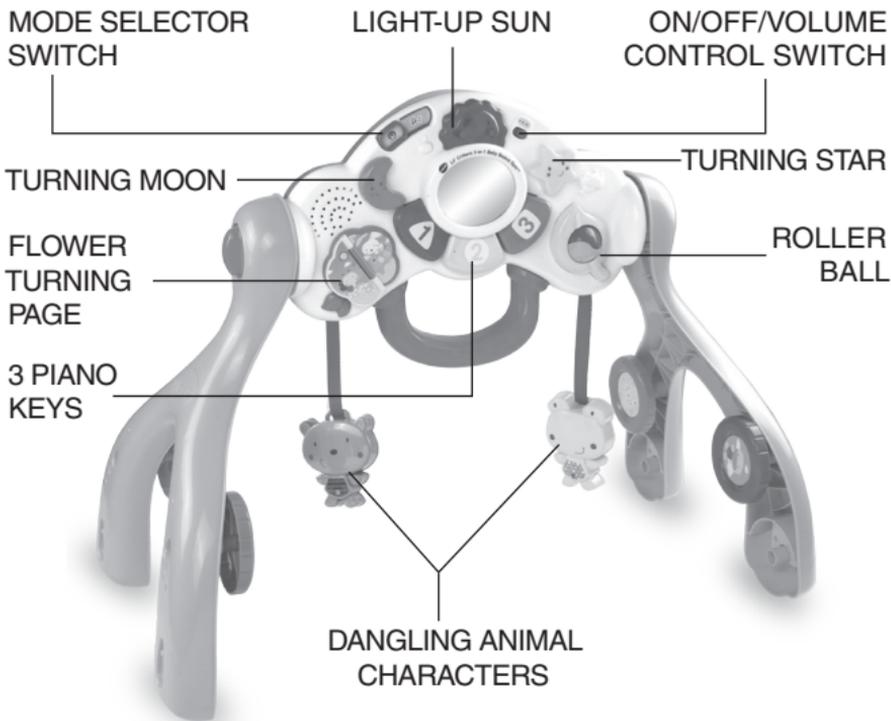
Your friends at **VTech®**

To learn more about the **Infant Learning®** series and other **VTech®** toys, visit www.vtechkids.com

INTRODUCTION

Thank you for purchasing the **VTech® Lil' Critters 3-in-1 Baby Basics Gym™**

The **Lil' Critters 3-in-1 Baby Basics Gym™** by **VTech®** has three ways to play and grow with your child. Watch your little one get a workout as they grab the dangling animals in the baby gym. As they grow, the gym changes into a floor activity panel and a walker with interactive activities. The gym will teach colors, numbers, shapes, and animals and can play lively and soothing music!



INCLUDED IN THIS PACKAGE

- One VTech® Lil' Critters 3-in-1 Baby Basics Gym™ activity panel
- Two gym/walker legs
- Four colorful wheels
- One user's manual

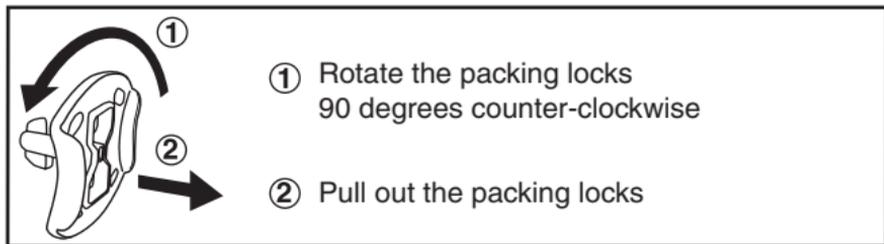
WARNING:

All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

ATTENTION:

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

Unlock the packing locks:



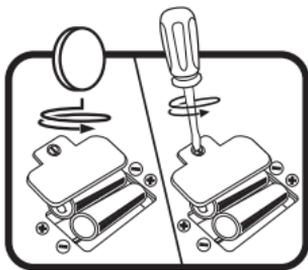
NOTE:

Please keep this user's manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the activity panel. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new 'AA' (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

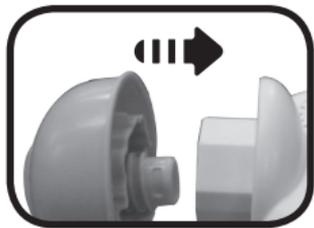
With the VTech® Lil' Critters 3-in-1 Baby Basics Gym™, safety comes first. To ensure your child's safety, adult assembly is required.

Please ensure that the legs and activity panel are securely locked into position to avoid injury.

ASSEMBLY INSTRUCTIONS

1. TO ATTACH THE LEGS

To assemble the activity panel in the gym position or the walker position, insert the activity panel into the legs and turn the screw knobs to secure the legs.



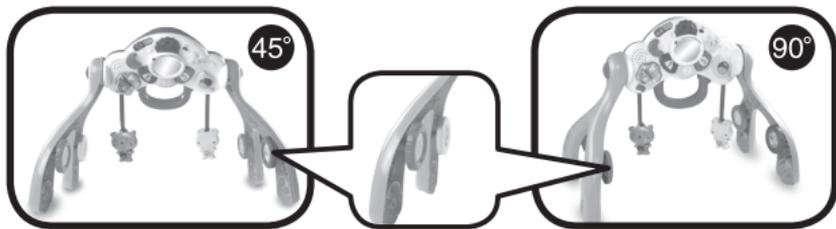
2. TO CHANGE THE POSITION OF THE ACTIVITY PANEL

Press and hold the lock on the bottom of the activity panel and unscrew the screw knob. Change the angle of the activity panel to the desired setting and tighten the screw knobs.

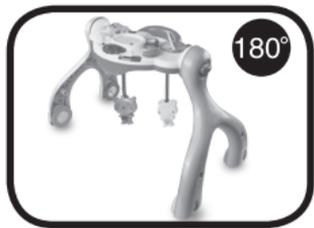


3. To assemble the gym position, insert the activity panel into the legs so the activity panel is on a 45 degree angle or 90 degree angle. Turn the screw knobs to secure the legs. Slide the small button on

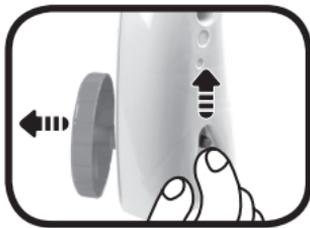
the outside of the walker legs up and remove the walker wheels. Insert the four wheels so they are in the storage position on the upper part of the legs.



4. To assemble the walker position, insert the activity panel into the legs so the activity panel is on a 180 degree angle. Turn the screw knobs to secure the legs. Insert the 4 wheels into the recessed slots on the bottom of the walker legs. You will hear the wheels click into place when inserted correctly. Please check to make sure all the wheels are secure before using the walker.



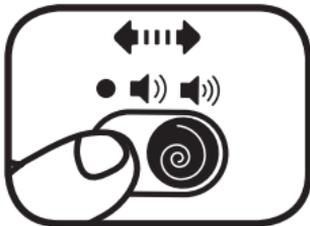
5. To play with the activity panel, remove the legs and place the activity panel on the floor. Slide the small button on the outside of the walker legs up and remove the walker wheels.



PRODUCT FEATURES

1. ON/OFF/VOLUME CONTROL SWITCH

To turn the unit **ON**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **LOW VOLUME** () or **HIGH VOLUME** () position. To turn the unit **OFF**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **OFF** (●) position.



2. MODE SELECTOR SWITCH

Slide the **MODE SELECTOR SWITCH** to the **LEARNING MODE** () or the **MUSIC MODE** () position to choose a mode of play.



3. MOTION SENSOR

The **MOTION SENSOR** is located inside the activity panel. When the unit is in the walker mode position, push the walker to hear fun sounds, talking phrase and playful music.

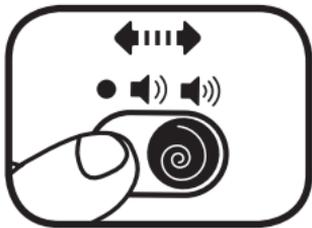


4. AUTOMATIC SHUT-OFF

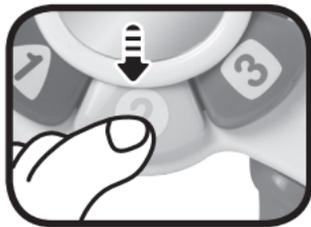
To preserve battery life, the **VTech® Lil' Critters 3-in-1 Baby Basics Gym™** will automatically power-down after approximately 60 seconds without input. The unit can be turned on again by pressing any button. Moving the walker will not to turn the unit back on.

ACTIVITIES

1. Slide the **on/off/volume control switch** to turn the unit on, then slide the mode selector switch to choose a mode of play. You will hear fun sounds, talking phrases and playful sing-along songs. The light will flash with the sound.



2. Press the **piano keys** to learn colors, numbers and shapes and hear piano sounds in the Learning Mode. In the Music Mode, you will hear piano notes in the walker position or long playing melodies in the gym position. When the melodies are playing, press the piano keys to play the melodies one note at a time. The light will flash with the sound.



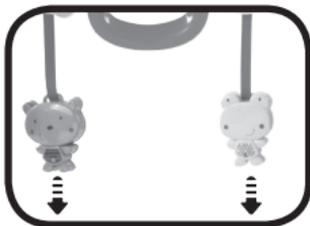
3. Turn the **flower page** to learn about animals and hear fun sing-along songs and melodies in the Learning Mode. In the Music Mode, you will hear sounds and sing-along songs in the walker position and soothing melodies in the gym position. The light will flash with the sound.



4. Spin the **roller ball** to hear a variety of sounds in the Learning Mode and short tunes in the Music Mode. The light will flash with the sound.



5. Swing the **dangling animals** in the Learning Mode to hear sounds and phrases in the walker position and sounds and short tunes in the gym position. In the Music Mode, you will hear long playing playful music in the walker position and long playing soothing music in the gym position. The light will flash with the sound.



6. Activate the motion sensor in the walker position to hear fun sounds, phrases and playful music. Continue moving the walker while a melody is playing to hear fun sounds play over the melody. The light will flash with the sound.



MELODY LIST

Soothing Melodies

1. Home Sweet Home
2. Pachelbel's Cannon in D
3. Moonlight Sonata
4. Twinkle, Twinkle Little Star
5. Rock-A-Bye Baby
6. The Green Grass Grew All Around

Playful Melodies

7. Waltz of the Flowers
8. Hickory Dickory Dock
9. Ring Around the Rosy
10. Three Blind Mice
11. Here We Go 'Round the Mulberry Bush
12. Yellow Rose of Texas
13. Mary Had a Little Lamb
14. She'll Be Comin' Round the Mountain
15. All The Pretty Little Horses
16. Tarara Boom De Ay
17. Daisy Bell
18. Little Boy Blue
19. Oh Susanna
20. Little Bo Peep

SUNG SONG LYRICS

SONG 1

Big bright sun, big bright sun,
Shining on me with your light,
Big bright sun!

SONG 2

I am happy to see you today.
Let's sing and giggle and play!

SONG 3

A-B-C tumble down D,
Birdie's in the sky flying free.

SONG 4

Hoot, hoot, hoot, owl's sitting in the tree!

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product's warranty, please call **VTech**® at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech**® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

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