

Disney

User's Manual

# Mousekadoer Laptop



MICKEY MOUSE!  
CLUBHOUSE

vtech®

© Disney  
Visit the Disney Website at [www.disney.com](http://www.disney.com)

© 2009 VTech Printed in China



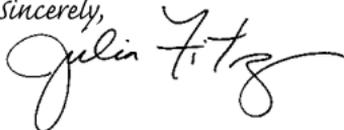
Dear Parent,

At **VTech**®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, **VTech**® has developed the **Preschool Learning**™ series of interactive toys.

**Preschool Learning**™ features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Preschool Learning**™, learning is fun from day one!

At **VTech**®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech**® with the important job of helping your child learn and grow!

Sincerely,



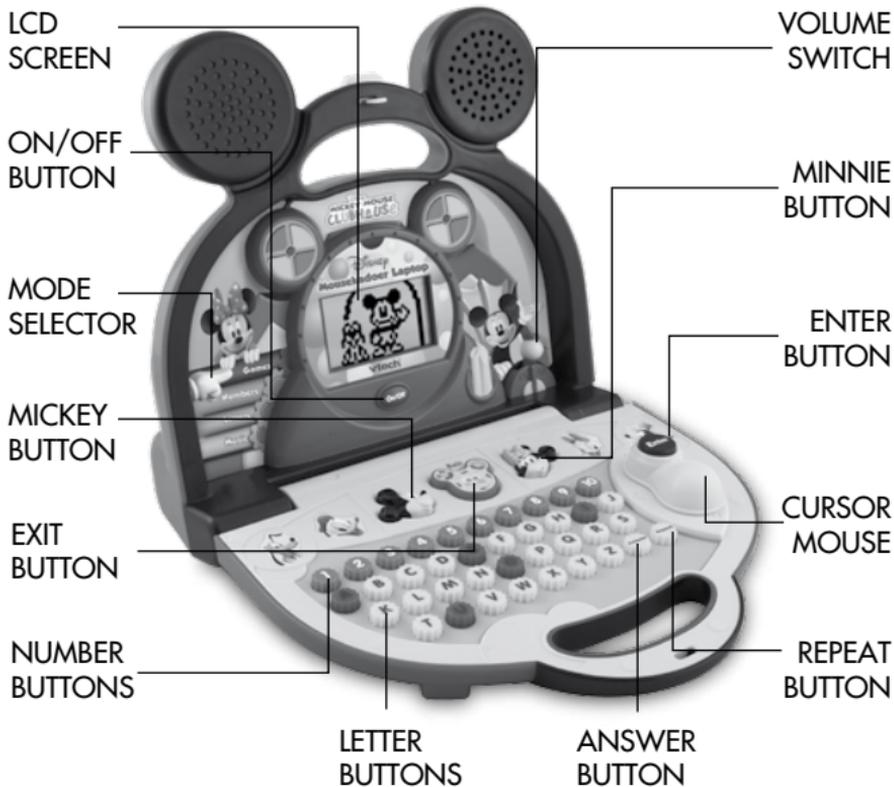
Julia Fitzgerald  
Vice President, Marketing  
VTech Electronics, NA

To learn more about **Preschool Learning**™ and other **VTech**® toys, visit [www.vtechkids.com](http://www.vtechkids.com)

# INTRODUCTION

Thank you for purchasing the **VTech® Mousekadoer Laptop** learning toy!

The **VTech® Mousekadoer Laptop** introduces age-appropriate curriculum in a fun and engaging way. Featuring an alphabetical keyboard and twelve fun activities, your child will learn letters, numbers, logic, memory skills and much more as they play with Mickey Mouse and his friends. Fun animations and encouraging phrases add to the enjoyment.

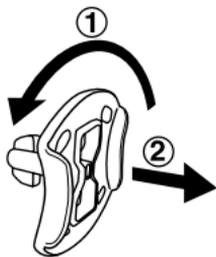


# INCLUDED IN THIS PACKAGE

- One VTech® Mousekadoer Laptop
- One User's Manual

**WARNING:** All packing materials, such as tape, plastic sheets, packing lockers, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

**Unlock the packing lockers:**

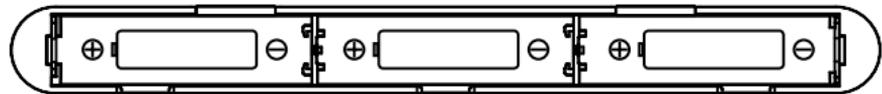


- ① Rotate the packing locker counter-clockwise for 90 degrees.
- ② Pull out the packing locker.

## GETTING STARTED

### BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the bottom of the unit.
3. Open the battery cover.
4. Install 3 new "AA" (AM-3/LR6) batteries into the compartment as illustrated. (The use of new alkaline batteries is recommended for maximum performance.)



5. Replace the battery cover.

# BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbon-zinc or rechargeable (nickel-cadmium)).
- Remove the batteries from the equipment when the unit will not be used for an extended period of time.
- Always remove exhausted batteries from the equipment.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

**WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

# PRODUCT FEATURES

## 1. ON/OFF BUTTON

To turn the unit on, press the ON/OFF BUTTON.



## 2. MODE SELECTOR

Slide the MODE SELECTOR to choose one of the four modes of play; Games, Numbers, Letters and Music.



### 3. VOLUME SWITCH

Slide the VOLUME SWITCH to decrease or increase the volume.



### 4. EXIT BUTTON

Press the EXIT BUTTON to exit an activity and go back to the activity selection menu in each mode.



### 5. MICKEY & MINNIE BUTTONS

Press the MICKEY BUTTON and MINNIE BUTTON to see fun animations.



### 6. NUMBER BUTTONS

Press the NUMBER BUTTONS to answer questions in related activities.



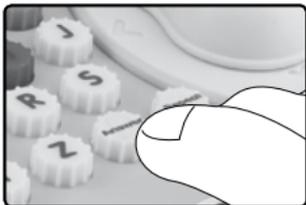
## 7. LETTER BUTTONS

Press the **LETTER BUTTONS** to answer questions in related activities.



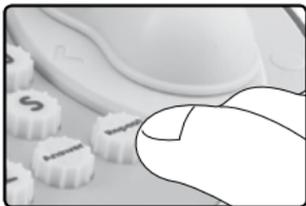
## 8. ANSWER BUTTON

Press the **ANSWER BUTTON** to see the correct answer in related activities.



## 9. REPEAT BUTTON

Press the **REPEAT BUTTON** to hear an instruction or question repeated.



## 10. CURSOR MOUSE

Move the **CURSOR MOUSE** to make a selection on the screen. Press the **ENTER BUTTON** to select the answer. The mouse can be moved in four directions.



## 11. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Mousekadoer Laptop** will automatically power down after several minutes without input. The unit can be turned on again by pressing the **ON/OFF BUTTON**.

# TO BEGIN PLAY

1. To begin play, press the ON/OFF BUTTON.
2. You will see a short animation, then you will be asked to choose an activity in the selected mode. Use the CURSOR MOUSE to scroll through the activities on the screen. These will scroll automatically if there is no input. To select an activity, press the ENTER BUTTON when your chosen activity is shown on the screen. To change the mode, slide the MODE SELECTOR.

## ACTIVITIES

### Games

#### 1. Lock Shape

Donald needs your help to find the right key for the lock. The lock shape will be shown on the left-hand side of the screen and the key shape will be shown next to it. Move the CURSOR MOUSE up or down to find the key shape that fits the lock. Press the ENTER BUTTON to select the key.

#### 2. Where's Toodles?

Toodles will hide in one of the doors, then the doors will change places. Watch carefully and find the door that Toodles is hiding behind. Move the CURSOR MOUSE to find the door and press the ENTER BUTTON to select the door.

#### 3. Odd One Out

Find the character that is different from the others by moving the CURSOR MOUSE and pressing the ENTER BUTTON to select the character.

# Numbers

## 1. Counting

Count the footprints shown on the screen. Press the NUMBER BUTTONS to answer.

## 2. Number Puzzle

Fill in the missing number to complete the sequence in number order. Press the NUMBER BUTTONS to answer.

## 3. Mystery Picture

Select the correct number of spots to uncover the picture. Move the SHOE CURSOR MOUSE to select your answer and press the ENTER BUTTON to confirm.

# Letters

## 1. Floating Letters

Help find the floating letter shown on the screen. Press the LETTER BUTTONS to answer.

## 2. Letter Pairs

Help match the capital and small letters. Move the CURSOR MOUSE to pick the answer and press the ENTER BUTTON to select the letters.

## 3. Missing Letter

An object and word will be shown on the screen but the first letter will be taken away. Find the missing letter among the letter options. Move the CURSOR MOUSE to pick your answer and press the ENTER BUTTON to select the letter.

# Music

## 1. Music Box

Help Donald collect the music notes as they fall down. If you collect several notes successfully, your tune will be played as a reward. Move the CURSOR MOUSE left and right to play.

## 2. Music Time

Enjoy cheerful melodies by pressing the NUMBER BUTTONS. You can also move the CURSOR MOUSE left or right, then press the ENTER BUTTON to choose a melody shown on the screen.

## 3. Mouskedance

Use the CURSOR MOUSE to follow the direction of the highlighted arrow on the left to direct Mickey's dance steps. Move the CURSOR MOUSE up, down, left and right to play.

# CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

# TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Turn the unit OFF.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit ON. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product warranty, please call **VTech**<sup>®</sup> at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

## IMPORTANT NOTE

Creating and developing **Preschool Learning**<sup>™</sup> products is accompanied by a responsibility that we at **VTech**<sup>®</sup> take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

## Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

**Caution:** changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.