

vtech®

User's Manual



TOUCH LEARNING SYSTEM

MobiGo®

DREAMWORKS

TURBO
RACING TEAM



DreamWorks Turbo © 2013 DreamWorks Animation L.L.C

Dear Parent,

At **VTech**®, we know how much you enjoy staying on top of the hottest trends and having the most high-tech gadgets around. We also know that your kids feel the same way. With that in mind, we developed **MobiGo**® 2, a revolutionary way to make learning fun with touch, motion, and sound!

MobiGo® 2 is the next generation of learning. Kids can control how they play, and develop their skills using touch screen and motion applications. As kids tap, flick, turn, and tilt their way through exciting learning games, they'll experience the same technology and fun as parents do with their high-tech devices.

When playing with **MobiGo**® 2, kids can look at, listen to, and interact with the screen wherever they go to discover a world of fun, while developing knowledge of numbers, letters, spelling, and music which we know is important to you. Learning on the go is now easier than ever with **MobiGo**® 2.

At **VTech**®, we are dedicated to helping your children uncover their talents. We thank you for your trust in our products that encourage active minds through imaginative play.

Sincerely,

Your friends at **VTech**®

To learn more about **MobiGo**® 2 and other **VTech**® toys, visit www.vtechkids.com

INTRODUCTION

Turbo lives in Starlight Plaza and dreams of being in the Big Race. Join Turbo as he explores Starlight Plaza, collects Adrenalode cans and earns a spot in the Big Race. Ready...set...fun!

GETTING STARTED



This cartridge works on both the **MobiGo®** and **MobiGo® 2**. However, the control methods for some games might vary depending on which version of the system you own. See the individual game descriptions for more details.

STEP 1: Insert the Cartridge

Make sure the unit is turned off. Insert the cartridge with the label side facing up, and push it until it clicks into place. Press the ON button to turn the unit on.



STEP 2: Select the Cartridge Icon

Touch the cartridge icon in the main menu.



STEP 3: Choose a Game Mode to Play

Touch Adventure Play, Free Play, or Trophies to enter each mode.



USING YOUR MOBIGO®

Buttons



Directional Pad and Enter Button

Use these to control the characters or to perform certain actions in some games.



Exit Button

During a game, press this button to exit the game, or press it within a menu to go back to the previous screen.



Help Button

Press this button when you need help in a game.

QWERTY Keyboard

Slide the screen up to reveal the keyboard. Use it to enter your name in the user profile or to give the answers in some letter-related games.

The Touch Screen

The most common way of playing with the **MobiGo®** is by using the touch screen. Touch the screen to navigate the menu and to play most of the games.

Motion Controls *(not available in the original MobiGo®)*

Move the **MobiGo®** as directed to perform specific actions in some games.

Microphone *(not available in the original MobiGo®)*

Blow into the microphone to perform specific actions in some games.

SETTINGS

Options

Select Options from the main menu to turn the background music on or off. Touch the checkmark to confirm your choice.



Level

Choose Easy or Difficult levels before starting Adventure Play. Or, choose Easy or Difficult levels before each game in Free Play.



Reset Function

To reset the game scores and erase any progress information that is currently stored for your cartridge, go to the main menu and type the code "RESET". Then, press the ENTER key. If the reset is successful, you will see the message "Score reset" appear on screen.

ACTIVITIES

There are three modes to choose from.



Adventure Play

In Adventure mode, you can help Turbo collect Adrenalode cans to join the big race.

Tap "New Game" to start the adventure from the beginning. Tap "Continue Game" to start the adventure from where you left off.

NOTE: The **MobiGo**® can only save progress in this mode for one game at a time. If you choose to play a new game, all of the progress you've made on the previous game will be erased.

Press the arrows on the directional pad to move Turbo. Press the Enter button to visit shops that have an "OPEN" sign in the window.



Play the games to earn Adrenalode cans. Then, help Turbo collect Adrenalode cans at Starlight Plaza to fill up his Adrenalode can meter.



If enough Adrenalode cans are collected, a ticket icon will appear. Touch the ticket icon to join the "Taco Trophy 500" race.



Occasionally, Turbo will see his friends. Press the Enter button to speak with them.



At night, Turbo can enter shops that are closed during the day in order to play those games.

Hobby Shop: Snail Trail

In the Hobby Shop, Burn and Whiplash invite Turbo to a race. Follow the track shown on the screen. Draw a line inside the track as fast as possible to help Turbo win the race.



Note: To play this game, the use of a stylus is recommended.

Starlight Plaza: Zipline Racing

Whiplash challenges Turbo to race to the Starlight Plaza sign by racing along the wires. Help Turbo avoid the obstacles to maintain his speed. Answer the pattern questions correctly to give Turbo a burst of speed to pass Whiplash at the end of the game.



Curriculum: Color and Shape Patterns

Nail Salon: Shell Transformer

Turbo walks into the Nail Salon and sees some sketches for new shell designs. Remember the sketches within the time allowed. Then select the correct parts to create the shells within the time limit.



Curriculum: Memory Skill

During the day, Turbo can enter shops that are closed at night in order to play those games:

Auto Body Shop: Crazy Spray

Turbo walks into the Auto body shop where the owner asks him to help with some custom paint jobs. Listen to the request and then select the correct color spray. Rub your finger back and forth over the stencil to apply the paint. The more you rub, the more paint you'll spray. Nice custom paint job!



Curriculum: Colors / Listening

Taco Truck: Take Away Tacos

Turbo gets on the taco truck to help Tito deliver tacos to hungry customers in the neighborhood. Make sure the truck drives to all the taco stops along the route before all the fuel is used up.



Curriculum: Directions / Problem solving

When Turbo collects enough Adrenalode cans from the mini-games, he will fill up his Adrenalode meter. Then he can join the big race:

Taco Trophy 500



Help Turbo overtake the other racers to win the cup. There are a total of 4 different rounds in Taco Trophy 500.



Special Operations:

Action	MobiGo® 2	MobiGo®
Move Turbo	Tilt the console up or down, left or right	Press the d-pad up or down, left or right
Activate speed boost	Say 'Go Turbo!' into the microphone	Touch the screen

Free Play Mode

In Free Play mode, you can play all of the games from Adventure mode. The following games will be locked initially:

- Snail Trail
- Zipline Racing
- Shell Transformer
- Crazy Spray
- Take Away Tacos
- Taco Trophy 500



You can unlock these games when you play them in Adventure Play.

Trophies

When you achieve the requirements in either Adventure Play or Free Play, the trophies will be unlocked. Touch the trophy to view it.



WEB CONNECTIVITY

Connect **MobiGo**® to the internet to download new games and follow your child's learning progress online. Refer to the **MobiGo**® console manual for connection details..

CARE & MAINTENANCE

1. Keep your **MobiGo**® clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. NEVER try to dismantle it.
5. Always keep **MobiGo**® away from water.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns. While the **MobiGo**® **Touch Learning System** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on an LCD screen at close range and handling video game controls for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15 minute break for every hour of play.

TROUBLESHOOTING

Please note that if you try to insert or remove a **MobiGo**® cartridge without first turning the unit **OFF**, you may experience a malfunction. If this happens, and the unit does not respond to pressing the **ON/OFF** buttons, disconnect the **AC** adaptor from the main unit or remove the batteries. Then, reconnect the adaptor, or reinstall the batteries.

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem started.

Internet: www.vtechkids.com

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

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IMPORTANT NOTE:

Creating and developing **MobiGo**® **Touch Learning System** products is accompanied by a responsibility that we at **VTech**® take very seriously. We make every effort to ensure the accuracy of the information that forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

OTHER INFO

DISCLAIMER AND LIMITATION OF LIABILITY

VTech® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss resulting from the use of this handbook.

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TEL NO : 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.equipment.

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