

**vtech**<sup>®</sup>

User's Manual

# Pull & Lights Phone™



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Printed in China

91-02164-003 (美)

**Dear Parent:**

*Ever notice the look on your baby's face when they learn something new through their own discovery? These self-accomplished moments are a parent's greatest reward. To help fulfill them, VTech® created the **Infant Learning**, series of toys.*

*These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®'s **Infant Learning** toys develop baby's mental and physical abilities by inspiring, engaging and teaching.*

*At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!*

*Sincerely,*

*Your Friends at VTech®*

*To learn more about **Infant Learning**, and other VTech® toys, visit [www.vtech.com](http://www.vtech.com)*

# INTRODUCTION

Thank you for purchasing the **VTech® Pull & Lights Phone™** learning toy. The **VTech® Pull & Lights Phone™** is the hotline to early learning! A fun role-play, pull-along phone with light-up buttons, 3 modes of play and sing-along songs. Teaches numbers 0-9, animals and their sounds and plays fun melodies! Press the number sign button to play a fun finding game. Pull the phone along to make fun sound effects jam into the melodies and make the handset wobble from side to side! Cord tucks safely into the battery compartment for early play.

**MODE SELECTOR**

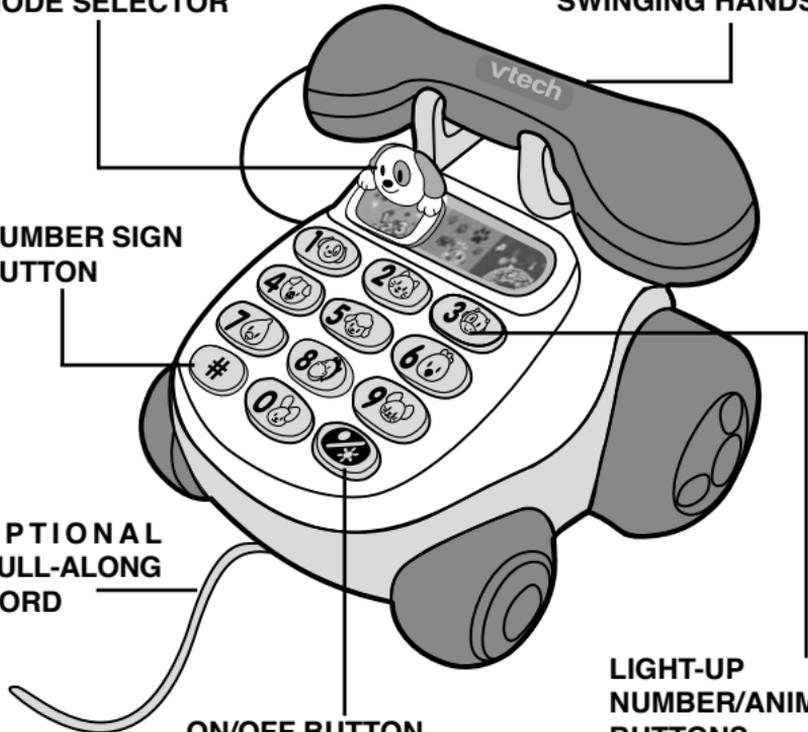
**SWINGING HANDSET**

**NUMBER SIGN  
BUTTON**

**OPTIONAL  
PULL-ALONG  
CORD**

**ON/OFF BUTTON**

**LIGHT-UP  
NUMBER/ANIMAL  
BUTTONS**



# INCLUDED IN THIS PACKAGE

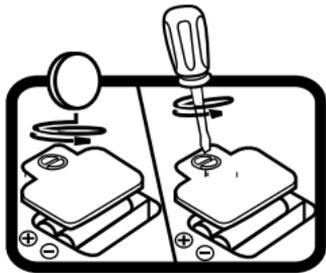
- One VTech® Pull & Lights Learn Phone™ learning toy.
- One instruction manual.

**WARNING:** All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

## GETTING STARTED

### BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the unit. Use a coin or screwdriver to loosen the screw.
3. Install 2 new 'AA'(UM3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance).
4. Replace the battery cover and tighten the screw to secure.



### BATTERY NOTICE

- Install batteries correctly observing the polarity (+,-) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.

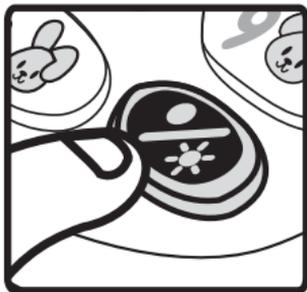
- Remove batteries from the equipment when the unit will not be used for an extended period of time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.
- Do not mix alkaline, standard(carbon-zinc) or rechargeable(nickel-cadmium) batteries.

**WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

## PRODUCT FEATURES

### 1. ON/OFF BUTTON

To turn the unit **ON**, press the **ON/OFF BUTTON** . Press the **ON/OFF BUTTON** again to turn the unit **OFF**.



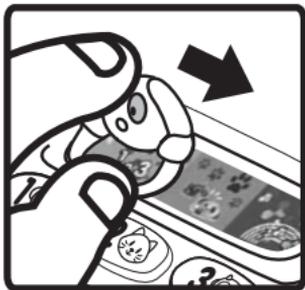
### 2.VOLUME CONTROL SWITCH

To adjust the volume, locate the **VOLUME CONTROL SWITCH** on the bottom of the unit. Slide it to the  position for **LOW VOLUME** or the  position for **HIGH VOLUME**.



### 3. MODES OF PLAY

The three modes of play include **NUMBERS**, **ANIMALS** and **MUSIC**. Slide the **MODE SELECTOR** to select a mode of play.

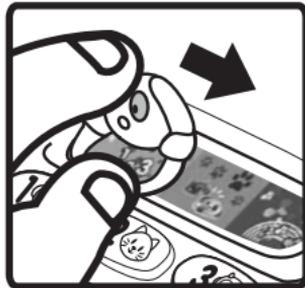
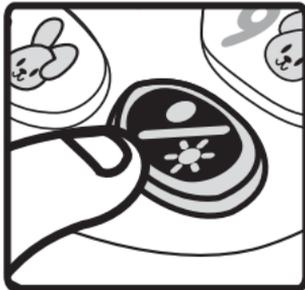


### 4. AUTOMATIC SHUT-OFF

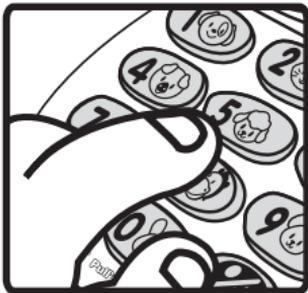
To preserve battery life, the **VTech® Pull & Lights Phone™** will automatically power-down after approximately 30 seconds without input. The unit can be turned on again by pressing the on/off button.

## ACTIVITIES

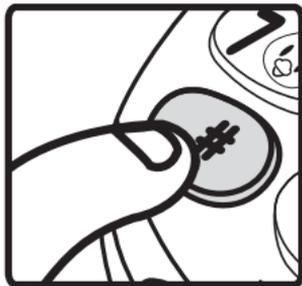
1. Press the **on/off button** to turn the unit on. You will hear a friendly voice inviting you to call your friends, fun sound effects and a song. The lights will flash with the sound.
2. Slide the **mode selector** to select a mode of play. You will hear a fun phrase or sound related to the selected mode. The lights will flash with the sound.



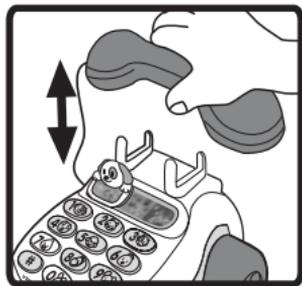
3. Press the **number/animal buttons** to hear numbers identified followed by the corresponding number of beeps to help early counting skills in the number mode. In the animal mode, you will learn animal names and sounds. In the music mode, you will hear fun melodies and songs. The lights will flash with the sound.



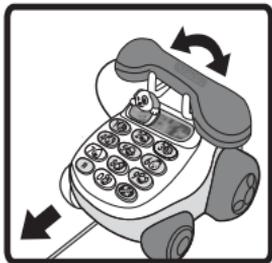
4. Press the **number sign button** to hear random questions in the number and animal modes. In the music mode, you will hear a random phone sound effect play over the melody. The lights will flash with the sound.



5. Pick up or put down the **handset** to hear a variety of fun phrases. The lights will flash with the sound.



6. Pull the phone to see the **handset** wobble from side to side and hear fun sound effects and songs. When a melody is playing, keep the wheels rolling to jam animal sounds into the tune! The lights will flash with the sound.



## MELODY LIST

1. Bingo
2. Three Little Kittens
3. Old MacDonald Had a Farm
4. Farmer in the Dell
5. Mary Had a Little Lamb
6. Turkey in the Straw
7. Happy Farmer
8. Old Grey Mare
9. Three Blind Mice

## SUNG SONGS LYRICS

**Song 1** (To the tune of Hot Cross Buns)

One, two, three,

Four, five, six,

Seven, eight and nine and ten, now count with me

**Song 2** (To the tune of Hot Cross Buns)

Hello friends,

How are you?

Thanks for calling, it's so nice to talk to you

# CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

# TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Turn the unit off.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit on. The unit should now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada and a representative will be happy to help you.

For information on this product warranty, please call **VTech®** at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

## IMPORTANT NOTE

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

### Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.

Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.