

**vtech**<sup>®</sup>

User's Manual



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**Dear Parent,**

At **VTech**<sup>®</sup> we know how important the first day of school is for your child. To help prepare preschoolers for this important event, **VTech**<sup>®</sup> has developed the **Preschool Learning** series of interactive toys.

**Preschool Learning** features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Preschool Learning**, learning is fun from day one!

At **VTech**<sup>®</sup> we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech**<sup>®</sup> with the important job of helping your child learn and grow!

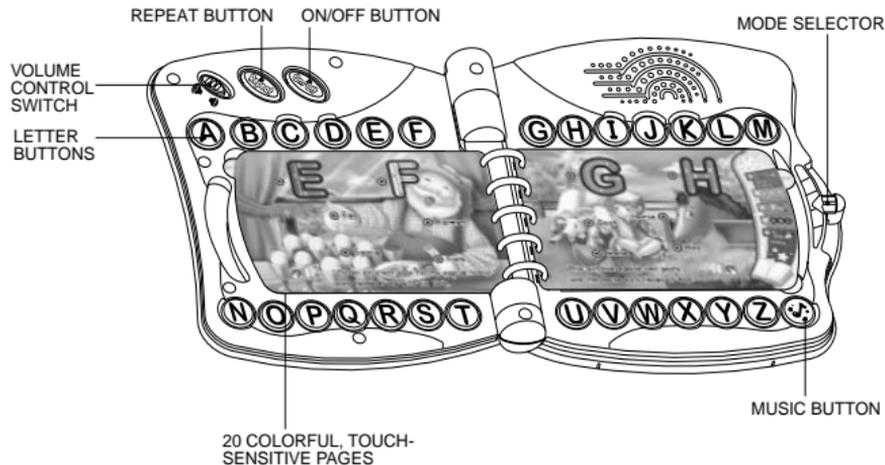
Sincerely,

Your Friends at **VTech**<sup>®</sup>

To learn more about **Preschool Learning** and other **VTech**<sup>®</sup> toys, visit [www.vtechkids.com](http://www.vtechkids.com)

# INTRODUCTION

Thank you for purchasing the **VTech® Write & Learn Letter Book™** learning toy. Learn letters the magical way with this fun-filled book. Touch-sensitive pages allow kids to explore writing, letters, words, numbers, music and animals at their own pace for the most fun and effective learning. Turn the page to explore more!



## INCLUDED IN THIS PACKAGE

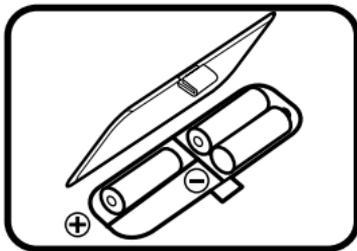
- One **VTech® Write & Learn Letter Book™** learning toy
- One instruction manual

**WARNING:** All packing materials such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

# GETTING STARTED

## BATTERY INSTALLATION

1. Make sure the book is closed.
2. Locate the battery cover on the bottom of the unit.
3. Open the battery cover.
4. Install 3 new “AA” (LR6) batteries into the compartment as illustrated. (The use of new, alkaline batteries is recommended for maximum performance.)
5. Replace the battery cover.



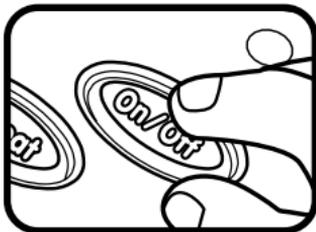
## BATTERY NOTICE

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- The toy is not to be connected to more than the recommended number of power supplies.
- Do not dispose of batteries in fire.

# PRODUCT FEATURES

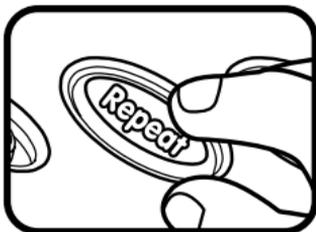
## 1. ON/OFF BUTTON

To turn the unit on, press the **ON/OFF BUTTON**. Press the **ON/OFF BUTTON** again to turn the unit off. You can also simply open the book or close it to turn it on and off.



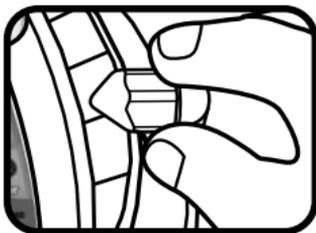
## 2. REPEAT BUTTON

Press the **REPEAT BUTTON** to hear the last melody or spoken voice repeated.



## 3. MODE SELECTOR

Slide the **MODE SELECTOR** to choose an activity.



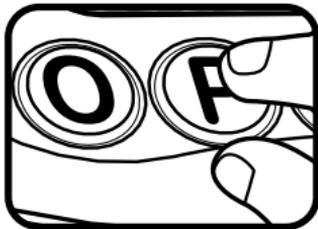
## 4. VOLUME CONTROL SWITCH

Slide the **VOLUME CONTROL SWITCH** upwards for higher volume, or slide down for lower volume.



## 5. LETTER BUTTONS

Press any one of the 26 **LETTER BUTTONS** to hear the letter identified.

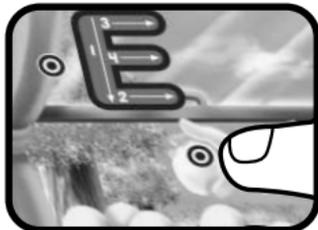


## 6. TOUCH-SENSITIVE SENSORS

Depending on which page you are on, you will see different kinds of sensors including:

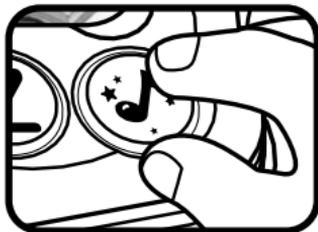
- **STORY** sensors, **ALPHABET** sensors & **OBJECT** sensors (Pages 1-14)
- **NUMBER** sensors & **STORY** sensors (Pages 15-16)
- **MUSICAL NOTE** sensors, **PLAY** sensor & **RESET** sensor (Pages 17-18)
- **ANIMAL** sensors (Pages 19-20)

Touch any of the sensors in any given activity to hear a related phrase.



## 7. MUSIC BUTTON

Press the **MUSIC BUTTON** to hear a song.



## 8. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Write & Learn Letter Book™** will automatically turn off after several minutes without input. The unit can be turned on again by pressing the **ON/OFF BUTTON** or turning the pages.

# ACTIVITIES

## LETTER ACTIVITIES (Pages 1-14)

In these pages you will learn about the 26 letters and their stroke order, words that feature each letter and simple spelling. There are a total of five activities. Each time you turn a page you will hear a silly sentence featuring words from the page. Press the **STORY** sensor at any time to hear the sentence again.

### 1. **LETTERS & WORDS**

In this activity, you will be able to learn about the 26 letters, and words that feature each letter.

Press the **ALPHABET** or **OBJECT** sensors, or the **LETTER BUTTONS** to learn.

### 2. **LETTER WRITING**

In this activity, you will be able to learn letter stroke order. Press the **ALPHABET** sensor to hear the stroke order of the corresponding letter.

### 3. **FIND IT**

In this activity, you will be asked to find a letter or word. Press the **OBJECT** sensor or **LETTER BUTTON** to answer.

4.  **LETTER ORDER**

Listen carefully to the ABC song, and when the song stops, you will be asked to find the next letter. Press the correct **ALPHABET** sensor or **LETTER BUTTON** to continue the song.

5.  **SPELLING**

In this activity, you will hear a word spelled. Listen carefully, then press the correct **LETTER BUTTONS** to spell out the word. When you have correctly spelled the word, you will hear a rewarding phrase.

### NUMBER ACTIVITIES (Pages 15-16)

In this category, you will learn about numbers 1-10, their stroke order, counting and simple spelling. There are a total of five activities. You can press the **STORY** sensor at any time to hear a silly sentence featuring numbers from the page.

1.  **LEARNING NUMBERS**

Press any one of the ten **NUMBER** sensors to hear the numbers.

2.  **NUMBER WRITING**

In this activity, you will learn number stroke order. Press the **NUMBER** sensor to hear the stroke order of the corresponding number.

3.  **BEFORE & AFTER**

You will be asked to find a number that comes after one number and before another number. Press the correct **NUMBER** sensor to answer the question.

4.  **COUNTING**

Are you ready to count? Listen carefully and count the sounds. When they stop, press the correct **NUMBER** sensor to answer.

5.  **SPELLING**

In this activity, you will learn how to spell numbers 1-10. Listen carefully then press the correct **LETTER BUTTONS** to spell out the number.

## MUSIC ACTIVITIES (Pages 17-18)

Listen to the music or create your own song!

1.  **MUSIC MAKER**

Make your own music by pressing the **MUSICAL NOTE** sensors, then press the **PLAY** sensor to hear it or press the **RESET** sensor to clear previous inputs. Slide the mode selector to choose different instruments.

2.  **MELODY FUN**

Let's listen to some music. Press any one of the **MUSICAL NOTE** sensors and the corresponding song will be played.

## FARM ACTIVITIES (Pages 19-20)

Come and play along with the farm animals. There are a total of five activities. Press the **MUSIC BUTTON** to listen to the song of “Old MacDonald” at any time.

1.  **STORY TELLING**

Press any **ANIMAL** sensor to hear its sound and a short phrase about that animal.

2.  **SOUND MATCH**

In this activity, you will hear the sound of an animal. Find the matching animal by pressing the correct **ANIMAL** sensor.

3.  **I SPY**

In this activity, you will hear clues to help you find a particular animal. Press the correct **ANIMAL** sensor to answer.

4.  **MEMORY CHALLENGE**

It's time for a memory challenge. You will hear a list of animals. Remember the order in which they were said and repeat it back by pressing the **ANIMAL** sensors.

5.  **SINGING FUN**

You will hear the song of “Old MacDonald.” When the song stops, press any **ANIMAL** sensor to continue the song.

## CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

## TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Interrupt the power supply by removing the batteries.
2. Let the unit stand for a few minutes, then replace the batteries.
3. Turn the unit **ON**. The unit should now be ready to play again.
4. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada and a service representative will be happy to help you.

## **IMPORTANT NOTE:**

Creating and developing **Preschool Learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

## **NOTE:**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help