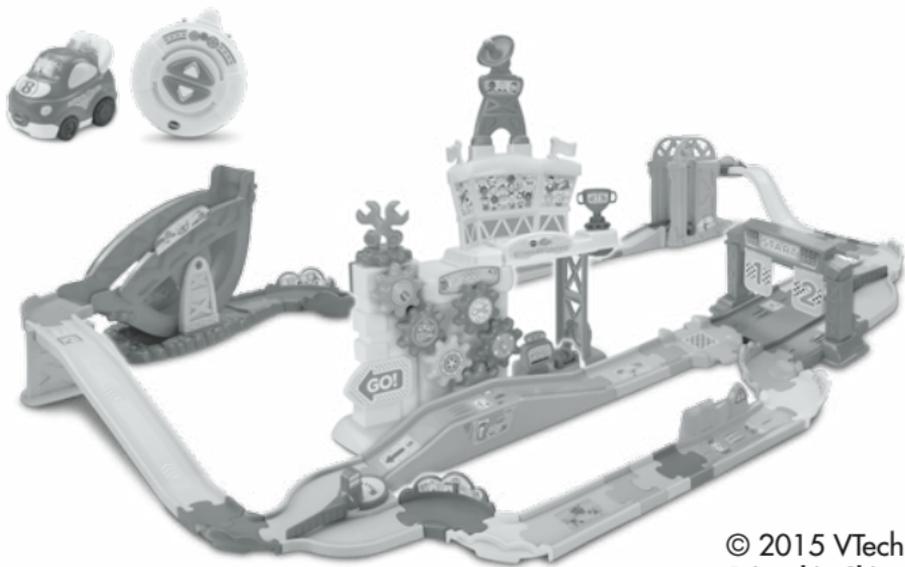


vtech[®]

User's Manual

Go! Go! Smart Wheels[®]
Playtime with miles of learning![™]

Ultimate RC Speedway[™]



© 2015 VTech
Printed in China
91-003062-000 

Dear Parent,

Welcome to the world of **Go! Go! Smart Wheels**®! We're excited you've decided to ride along with us and explore all that **Go! Go! Smart Wheels**® has to offer. These toys have been designed to give your child a thrilling learning experience with hours and hours of fun as well.

Go! Go! Smart Wheels® features vehicles that interact with your child by lighting up, singing and talking, while teaching your child letters and vehicle names (each sold separately). There are other surprises in store, too! With our innovative **SmartPoint**® technology, available on **Go! Go! Smart Wheels**® playsets (each sold separately), your child will smile as they hear **SmartPoint**® vehicles respond to each unique **SmartPoint**® location with singing, sound effects and fun phrases.

Our **Go! Go! Smart Wheels**® playsets also feature buttons, gears and other mechanical features to encourage the development of your child's fine motor skills. Many of the playsets also have tracks that can be arranged in endless ways, stimulating your child's creativity. In addition, all the **Go! Go! Smart Wheels**® playsets connect to other playsets in the collection, so there's no end to what your child can do!

With **Go! Go! Smart Wheels**®, it's playtime with miles of learning!

Sincerely,
Your friends at **VTech**®

To learn more about **VTech**® toys, visit vtechkids.com

INTRODUCTION

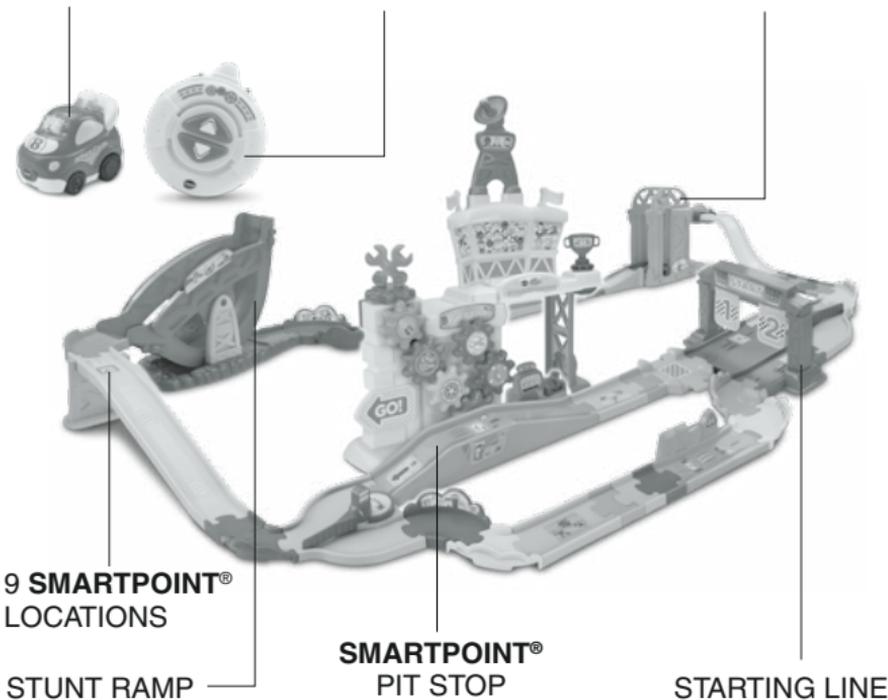
Thank you for purchasing the **VTech® Go! Go! Smart Wheels® Ultimate RC Speedway™!**

Zip around the **Go! Go! Smart Wheels® Ultimate RC Speedway™**, and speed through the stunt ramp, up the motorized elevator and down the straightaway with the **RC SmartPoint® Racer!** Then, make a pit stop and pretend to make repairs. The speedway includes over 13 feet of interchangeable tracks and features a stunt ramp, elevator, movable gears, track switches and more. Get an additional **Go! Go! Smart Wheels® RC SmartPoint® Racer** (sold separately) and race a friend!

**RC SMARTPOINT®
RACER**

**REMOTE
CONTROL**

**SMARTPOINT®
ELEVATOR**



INCLUDED IN THIS PACKAGE

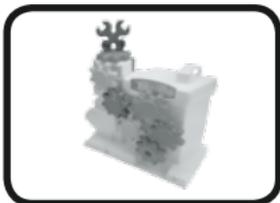
One user's manual



One RC
SmartPoint® Racer



One remote
control



One pit stop
gear wall



One pit stop
SmartPoint® base



One podium
support



One **SmartPoint®**
podium base



One podium wall



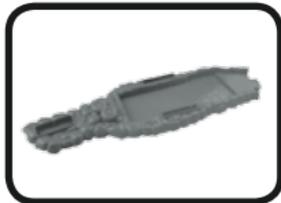
One antenna



One gas pump



One trophy



One stunt
ramp base



One stunt
ramp track



Two stunt ramp
supports

Included In This Package



One long **SmartPoint**[®] ramp track



One long ramp support



One 60-degree track, male



One short track with base



One small track support



One video screen **SmartPoint**[®] straight track



One flag



One video screen piece



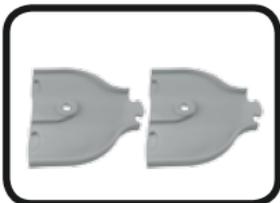
One elevator ramp track



One **SmartPoint**[®] elevator



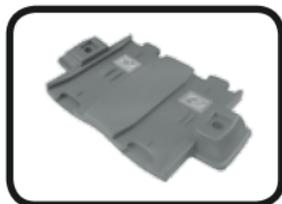
One short ramp track



Two switch track bases



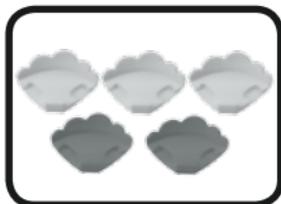
Two switch track pieces



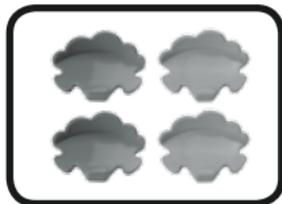
One starting line
SmartPoint® track



One starting
line gate



Five 90-degree
tracks, female



Four 90-degree
tracks, male



One cross track



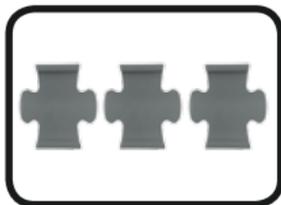
One oil spill
SmartPoint®
straight track



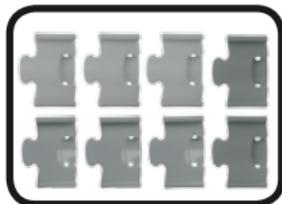
One **SmartPoint®**
straight track



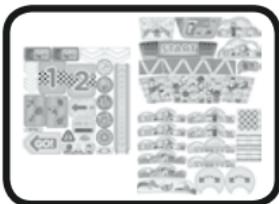
Two 3/4 straight
tracks



Three 1/4 straight
tracks, male



Eight 1/4 straight
tracks



Three label
sheets

WARNING:

All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

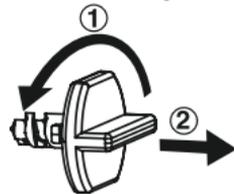
ATTENTION:

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE:

Please keep this user's manual as it contains important information.

Unlock the packaging locks:



- ① Turn the packaging lock counter-clockwise several times.
- ② Pull out and discard the packaging lock.

GETTING STARTED

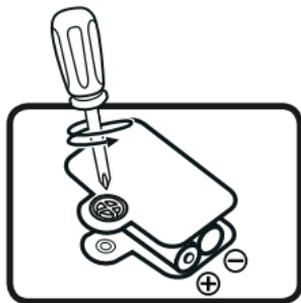
BATTERY INSTALLATION – VEHICLE

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the race car. Use a screwdriver to loosen the screw.
3. Install 3 new “AAA” (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



BATTERY INSTALLATION – REMOTE CONTROL

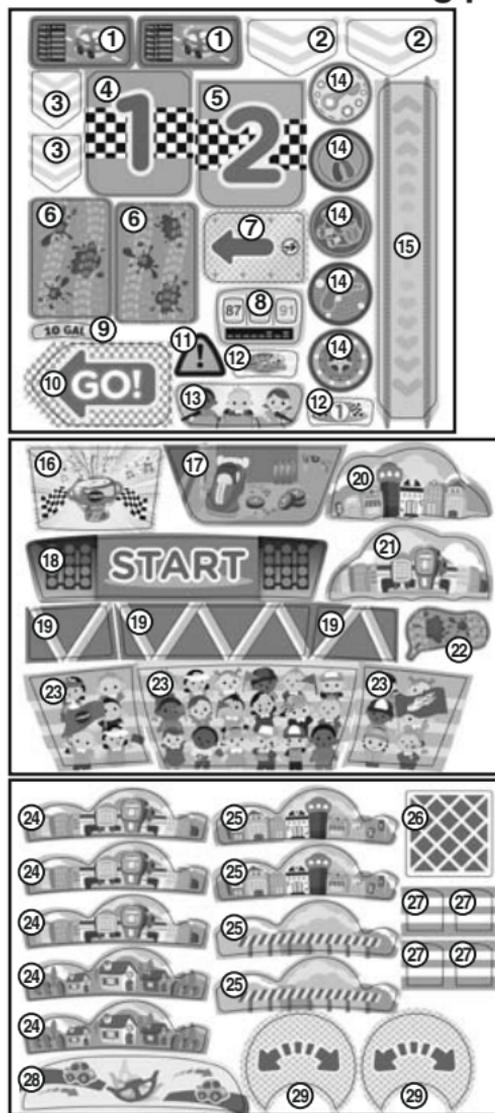
1. Locate the battery cover on the back of the remote control. Use a screwdriver to loosen the screw.
2. Install 2 new “AAA” (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
3. Replace the battery cover and tighten the screw to secure.

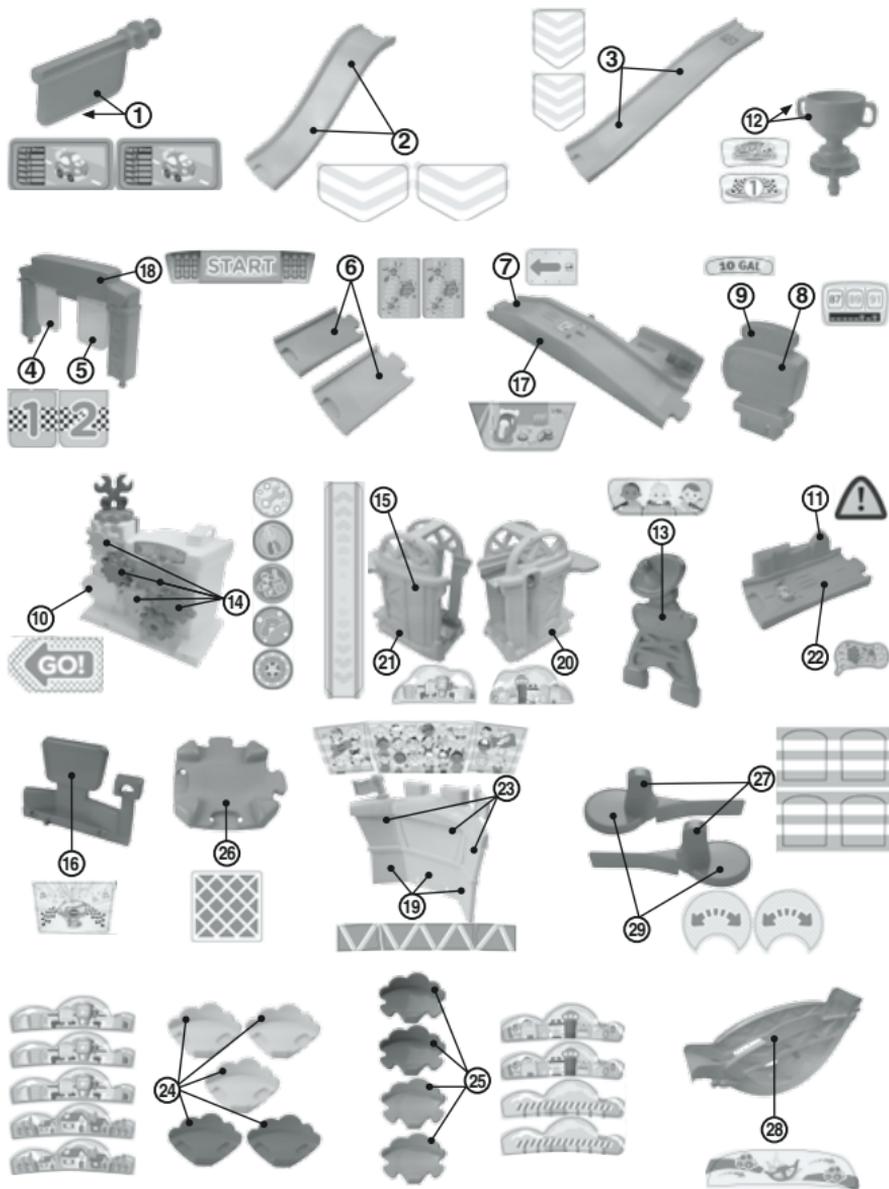


BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

Please adhere the labels to the playset securely as indicated on the following page:

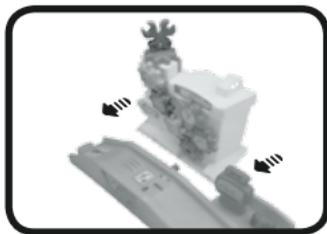
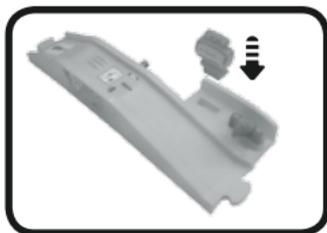
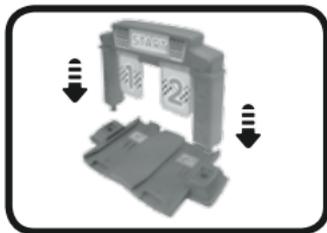




ASSEMBLY INSTRUCTIONS

With the **VTech® Go! Go! Smart Wheels® Ultimate RC Speedway™**, safety comes first. To ensure your child's safety, adult assembly is required.

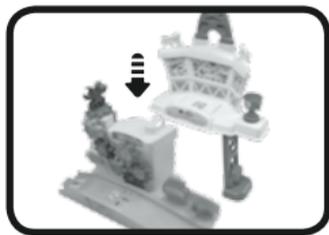
1. Insert the starting line gate into the slots on the starting line **SmartPoint®** track as shown in the photo. You will hear a “click” sound to indicate the starting line gate is secure. Once the starting line gate is connected to the starting line **SmartPoint®** track, it cannot be detached.
2. Insert the gas pump into the slot on the pit stop **SmartPoint®** base as shown here. You will hear a “click” sound to indicate the gas pump is secure. Once the gas pump is connected to the pit stop **SmartPoint®** base, it cannot be detached.
3. Insert the pit stop wall into the pit stop **SmartPoint®** base as shown here. You will hear a “click” sound to indicate the pit stop wall is secure. Once the pit stop wall is connected to the pit stop **SmartPoint®** base, it cannot be detached.



4. Insert the antenna into the podium wall as shown. Then, insert this assembled podium wall and the trophy into the slots on the **SmartPoint**[®] podium base as shown. You will hear a “click” sound to indicate the pieces are secure. Once these pieces are connected to the **SmartPoint**[®] podium base, they cannot be detached.



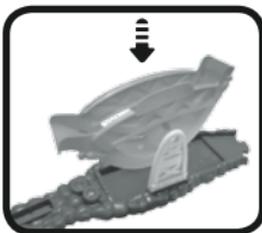
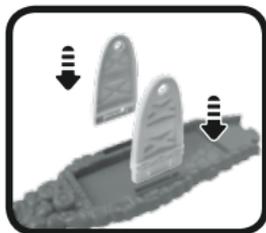
5. Insert the podium support into the assembled **SmartPoint**[®] podium base from step four. Next, attach this **SmartPoint**[®] podium base with support to the pit stop wall. When the pieces are connected, you will hear a “click” sound and they cannot be detached.



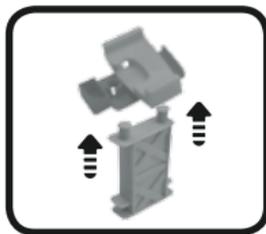
6. Insert the long **SmartPoint**[®] ramp track onto the long ramp support as shown here. Press firmly to make sure it is connected securely.



7. Insert the stunt ramp supports in the stunt ramp base slots as shown below (each stunt ramp support has a notch at its base that fits the slot it connects to). Then, fit the pegs on the side of the stunt ramp track into the openings on the stunt ramp supports (pegs on the side of the stunt ramp track are sized to fit their corresponding stunt ramp support opening).



8. Insert the small support into the short track with base, then attach the 60-degree male track to the small support. Next, insert the small support into the stunt ramp base. You will hear a “click” sound to indicate the small support is secure.



9. Insert the flag into the video screen piece as shown on the next page. Then, insert the video screen piece into video screen **SmartPoint**[®] straight track as shown on the next page. You will hear a “click” sound to indicate the video screen piece is secure. Once the video screen piece is attached to the video screen **SmartPoint**[®] straight track, it cannot be detached.



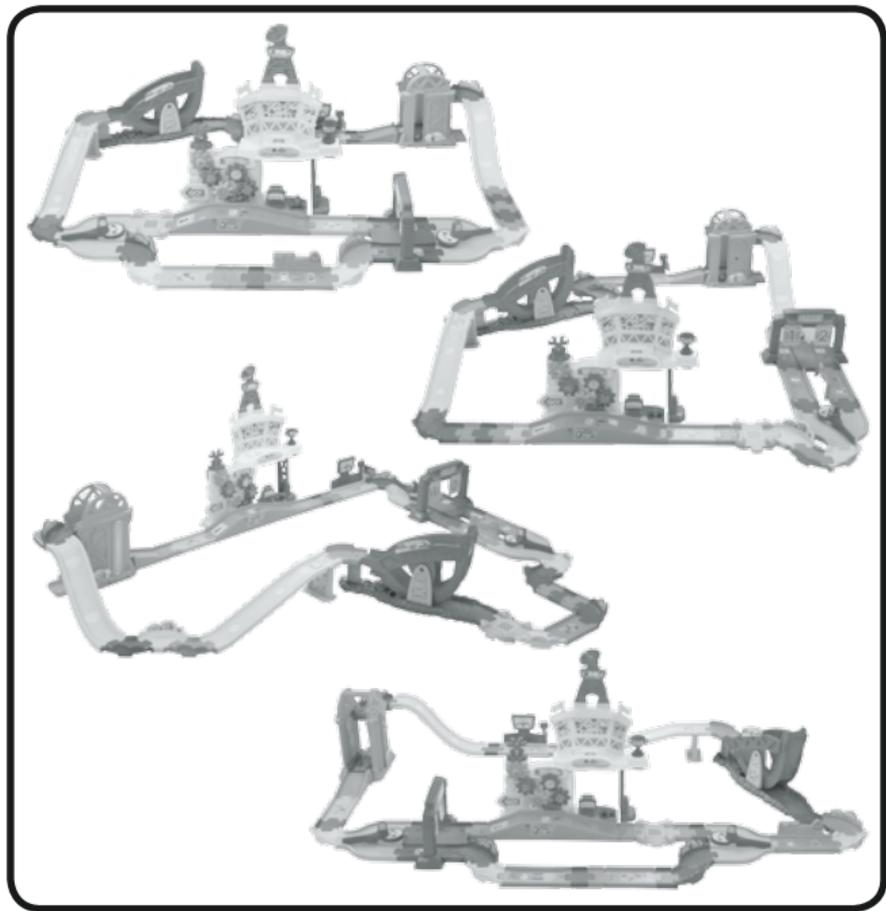
10. If the elevator track piece is at the base of the **SmartPoint**[®] elevator, lift the elevator track piece up. Then, attach the elevator ramp track to the **SmartPoint**[®] elevator as shown below. You will hear a “click” sound to indicate the elevator ramp track is secure. Once the elevator ramp track is attached to the **SmartPoint**[®] elevator, it cannot be detached.



11. Insert the two switch track pieces into the two switch track bases as shown below. You will hear a “click” sound to indicate the switch track pieces are secure. Once the switch track pieces are attached to the switch track bases, they cannot be detached.



Once you've completed the above steps, you are ready to create your race course! Using the included track pieces, you can configure the **Go! Go! Smart Wheels® Ultimate RC Speedway™** in different ways! You can also connect these track pieces to other **Go! Go! Smart Wheels®** and **Go! Go! Smart Animals®** playsets. (Each sold separately.) For optimal performance, use the **RC SmartPoint® Racer** on the **Go! Go! Smart Wheels® Ultimate RC Speedway™** when in **REMOTE CONTROL MODE**.



PRODUCT FEATURES – RC SMARTPOINT® RACER

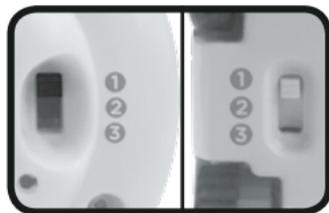
1. OFF/MODE SELECTOR SWITCH – VEHICLE

To turn the unit **ON**, slide the **OFF/MODE SELECTOR SWITCH** to the **REMOTE CONTROL MODE (MOTOR)** or **STANDARD MODE (⏻)** position. To turn the unit **OFF**, slide the **OFF/MODE SELECTOR SWITCH** to the **OFF (●)** position.



2. CHANNEL SELECTOR SWITCH

To allow the **RC SmartPoint® Racer** and remote control to function together, slide the **CHANNEL SELECTOR SWITCH** to the same location on the **RC SmartPoint® Racer** and remote control.



Note: If two or three **RC SmartPoint® Racers** are operating in the same vicinity, place each vehicle on a different channel. (A maximum of three **RC SmartPoint® Racers** can operate in one location.)

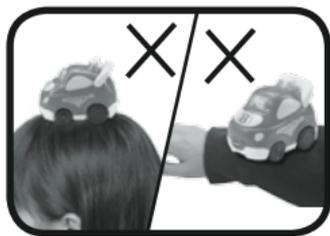
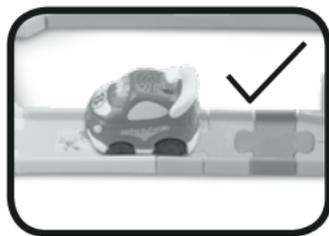
3. FORWARD/BACKWARD BUTTONS

In **REMOTE CONTROL MODE**, press the **FORWARD BUTTON** or **BACKWARD BUTTON** on the remote to make the race car go forward or backward. (The effective distance for the race car to recognize the remote control is 9 ft. to 18 ft. The distance will be shorter when the batteries are low.)



NOTE: For optimal performance, only play with your **RC SmartPoint® Racer**, in **REMOTE CONTROL MODE**, indoors and out of direct sunlight.

For your child's safety, only use the motorized car on Go! Go! Smart Wheels® playsets. Do not roll the car on your clothing, body or hair while the motorized car is turned on. Do not block the path of the motorized car with any part of your body when the RC race car is moving forward or backward. If something gets caught in the car's wheels while the motor is on, lift the car up so it is no longer touching your child or slide the mode selector switch to the off position to turn off the motor.



4. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Go! Go! Smart Wheels® RC SmartPoint® Racer** will automatically power down after approximately 60 seconds without input in **STANDARD MODE** and 120 seconds in **REMOTE CONTROL MODE**. In **STANDARD MODE**, the unit can be turned on again by pressing the **LIGHT-UP DRIVER BUTTON** or pushing the vehicle. In **REMOTE CONTROL MODE**, press the **LIGHT-UP DRIVER BUTTON** or turn the unit off and on again to turn the unit on. (The remote control cannot wake up the race car.)

Note: The **RC SmartPoint® Racer** is in try-me mode in the packaging. After opening the package, turn the vehicle off and on again to proceed with normal play.

ACTIVITIES – RC SMARTPOINT® RACER

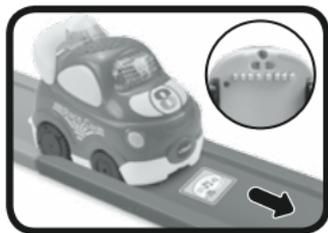
1. Slide the race car's **OFF/MODE SELECTOR SWITCH** to either **REMOTE CONTROL MODE** or **STANDARD MODE** to turn the race car **ON**. You will hear a song, a phrase and sounds. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.
2. Press the **LIGHT-UP DRIVER BUTTON** to hear race car sounds, songs and phrases. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.
3. When the race car is in **STANDARD MODE**, push the race car to hear fun sounds and melodies. While the melody is playing, push the vehicle again to add in fun sounds on top of the melody. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.
4. For remote control play, turn the race car to **REMOTE CONTROL MODE**. To drive the race car with the remote control, ensure both the race car and remote control are set to the same channel number using the **CHANNEL SELECTOR SWITCHES**. Once both items are on the same channel, press the **FORWARD BUTTON** or **BACKWARD BUTTON** on the remote for some racing fun!



Note: When the **RC SmartPoint® Racer** is in **REMOTE CONTROL MODE**, do not push the vehicle forward or backward on surfaces. The **RC SmartPoint® Racer** should only be pushed manually, forward and backward, in **STANDARD MODE**.

- Operate up to three vehicles at once by putting each on a different channel number using the **CHANNEL SELECTOR SWITCHES!** (Each **RC SmartPoint® Racer** sold separately.)
- For added fun, the **RC SmartPoint® Racer** interacts with the **Go! Go! Smart Wheels® Ultimate RC Speedway™** and other **Go! Go! Smart Wheels®** and **Go! Go! Smart Animals®** playsets. Simply roll or navigate the race car over one of the playset's **SmartPoint®** locations to see the light flash and to hear greetings, fun sounds, short tunes and sing-along songs (each playset sold separately).

NOTE: For optimal performance, use the **RC SmartPoint® Racer** on the **Go! Go! Smart Wheels® Ultimate RC Speedway™** when in **REMOTE CONTROL MODE**.



PRODUCT FEATURES – ULTIMATE RC SPEEDWAY™

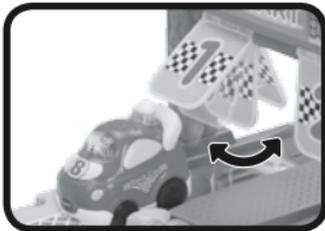
1. SMARTPOINT® LOCATIONS

The **Ultimate RC Speedway™** features nine different **SmartPoint®** locations that interact with the included **RC SmartPoint® Racer** or any other **Go! Go! Smart Wheels® SmartPoint®** vehicle (each sold separately). Simply drive, roll or place the vehicle on any **SmartPoint®** location to hear fun sounds, music and phrases.



2. MECHANICAL PLAY PIECES

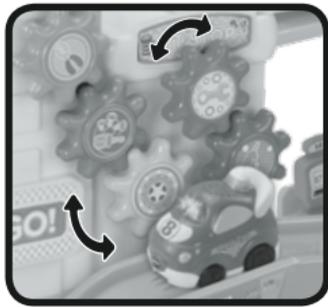
The **Ultimate RC Speedway™** features 6 different mechanical play pieces that are triggered by the included **RC SmartPoint® Racer**. Simply press the **FORWARD BUTTON** on the remote when the **RC SmartPoint® Racer** is driving over a mechanical piece and watch the piece magically move.



ACTIVITIES – ULTIMATE RC SPEEDWAY™

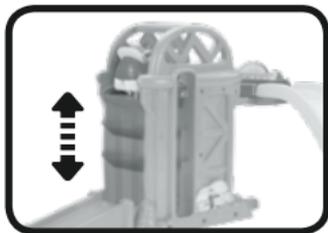
1. PIT STOP

While the **RC SmartPoint® Racer** is in **REMOTE CONTROL MODE**, hold the **FORWARD BUTTON** when going through the pit stop and watch as the race car stops and triggers the gears to spin. The **RC SmartPoint® Racer** also responds to the **SmartPoint®** on the pit stop. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.

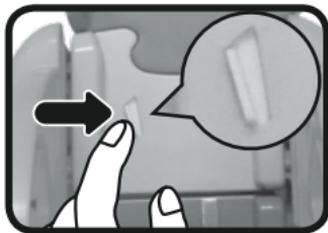


2. ELEVATOR

With the elevator track piece at the base of the elevator, drive the **RC SmartPoint® Racer** in **REMOTE CONTROL MODE** onto the elevator track piece. Continue to hold the **FORWARD BUTTON**, and the RC race car will trigger the elevator to rise. The **RC SmartPoint® Racer** also responds to the **SmartPoint®** on the elevator. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.

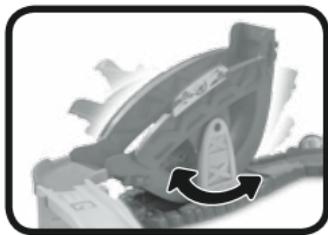


Note: If the elevator does not return to its original position, reset the elevator by flipping the trigger switch on the landing platform of the upper level of the elevator as shown in the photo. This will return the elevator to its original position.



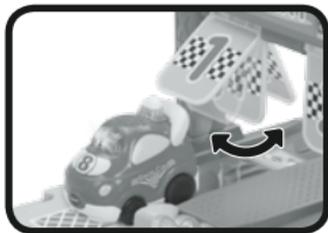
3. STUNT RAMP

While the **RC SmartPoint® Racer** is in **REMOTE CONTROL MODE**, drive up the ramp into the stunt ramp track. Continue to press the **FORWARD BUTTON** while in the stunt ramp track, and watch as the race car causes the stunt ramp track to tip. Once the ramp tips, you will be able to exit the stunt zone.



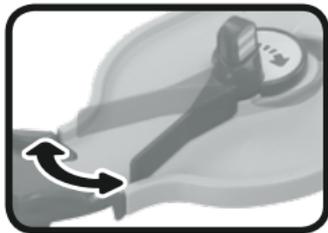
4. STARTING LINE

As your **RC SmartPoint® Racer** passes through the starting line, it will respond to a **SmartPoint®** and cause the starting flags to move. The **LIGHT-UP DRIVER BUTTON** will flash with the sounds.



5. SWITCHES

Drive through the two switch track locations to allow the vehicle to go around the race track in a different manner the next time around the race track.



CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit sit for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product's warranty, please call VTech® at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:
(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
(2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIREED OPERATION.

CAN ICES-3 (B)/NMB-3(B)

Register your product online at vtechkids.com/warranty



PRODUCT WARRANTY

This Warranty is applicable only to the original purchaser, is non-transferable and applies only to "VTech" products or parts. This product is covered by a 3-month Warranty from the original purchase date, under normal use and service, against defective workmanship and materials. This Warranty does not apply to (a) consumable parts, such as batteries; (b) cosmetic damage, including but not limited to scratches and dents; (c) damage caused by use with non-VTech products; (d) damage caused by accident, misuse, unreasonable use, immersion in water, neglect, abuse, battery leakage, or improper installation, improper service, or other external causes; (e) damage caused by operating the product outside the permitted or intended uses described by VTech in the owner's manual; (f) a product or part that has been modified (g) defects caused by normal wear and tear or otherwise due to the normal aging of the product; or (h) if any VTech serial number has been removed or defaced.

Prior to returning a product for any reason, please notify the VTech Consumer Services Department, by sending an email to vtechkids@vtechkids.com or calling 1-800-521-2010. If the service representative is unable to resolve the issue, you will be provided instructions on how to return the product and have it replaced under Warranty. Return of the product under Warranty must adhere to the following rules:

If VTech believes that there may be a defect in the materials or workmanship of the product and can confirm the purchase date and location of the product, we will at our discretion replace the product with a new unit or product of comparable value. A replacement product or parts assumes the remaining Warranty of the original product or 30 days from the date of replacement, whichever provides longer coverage.

THIS WARRANTY AND THE REMEDIES SET FORTH ABOVE ARE EXCLUSIVE AND IN LIEU OF ALL OTHER WARRANTIES, REMEDIES AND CONDITIONS, WHETHER ORAL, WRITTEN, STATUTORY, EXPRESS OR IMPLIED. IF VTECH CANNOT LAWFULLY DISCLAIM STATUTORY OR IMPLIED WARRANTIES THEN TO THE EXTENT PERMITTED BY LAW, ALL SUCH WARRANTIES SHALL BE LIMITED TO THE DURATION OF THE EXPRESS WARRANTY AND TO THE REPLACEMENT SERVICE AS DETERMINED BY VTECH IN ITS SOLE DISCRETION.

To the extent permitted by law, VTech will not be responsible for direct, special, incidental or consequential damages resulting from any breach of Warranty.

This Warranty is not intended to persons or entities outside the United States of America. Any disputes resulting from this Warranty shall be subject to the final and conclusive determination of VTech.