

**vtech**<sup>®</sup>

User's Manual

# Sunny Face Smart Gym™



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Dear Parent:

Ever notice the look on your baby's face when they learn something new through their own discovery? These self-accomplished moments are a parent's greatest reward. To help fulfill them, VTech® created the **Infant Learning**, series of toys.

These unique interactive learning toys directly respond to what children do naturally - play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®'s **Infant Learning** toys develop baby's mental and physical abilities by inspiring, engaging and teaching.

At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

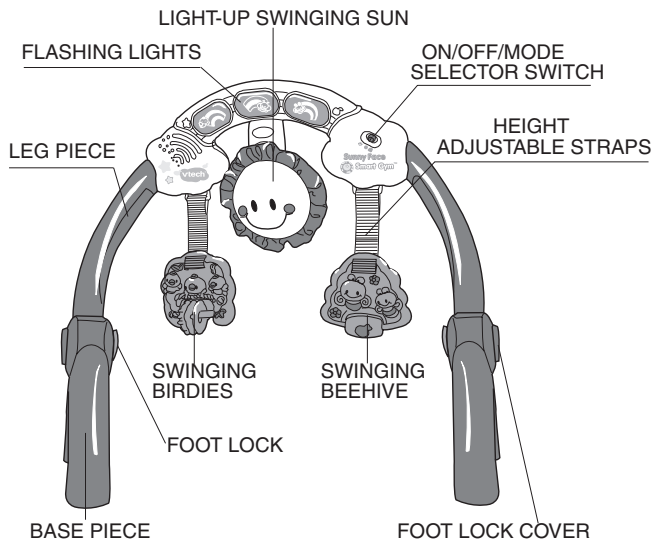
Your Friends at VTech®

To learn more about Infant Learning, and other VTech® toys, visit [www.vtech.com](http://www.vtech.com)

# INTRODUCTION

Thank you for purchasing the **VTech® Sunny Face Smart Gym™** learning toy.

The **VTech® Sunny Face Smart Gym™** is an interactive gym for babies from birth and up. With a gentle touch from baby, they will be rewarded with flashing lights, songs, sounds and playful music. The birds chirp, cheep and whistle, the busy bees buzz around the hive while the big happy sun flashes and swings with the music. Long playing sequence of melodies help to soothe and entertain baby for several minutes without interruption.



# INCLUDED IN THIS PACKAGE

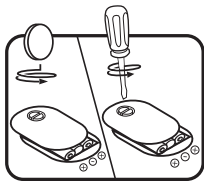
- One VTech® Sunny Face Smart Gym™ electronic activity panel
- Two orange leg pieces
- Two blue base pieces
- Two orange inner foot-locks
- Two orange outer foot-lock-covers
- One instruction manual

**WARNING:** All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

## GETTING STARTED

### BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the unit. Use a coin or a screwdriver to loosen the screw.
3. Install 3 new 'AA' (UM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.



## BATTERY NOTICE

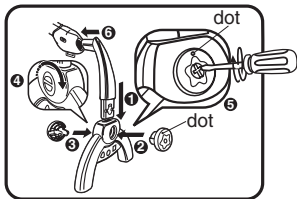
- Install batteries correctly observing the polarity ( +, - ) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove exhausted or new batteries from the equipment when the unit will not be used for an extended period of time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

### Please Note:

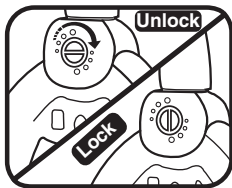
The **VTech® Sunny Face Smart Gym™** requires adult assembly. To ensure your child's safety, the assembly of this product is an adult activity, not a child's activity. Please ensure that all assembled parts are securely locked into position before use.

## ASSEMBLY INSTRUCTIONS

1. Insert the orange leg piece into the hole in the blue base piece, following the arrow in the diagram. Please ensure the leg is inserted securely into the base piece.
2. Insert the outer orange foot-lock-cover into the hole on the outside



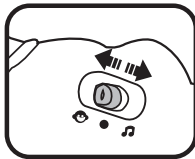
- of the blue base piece with the dot on the cover pointing upward, following the arrow in the diagram.
3. Insert the inner orange foot-lock into the hole on the inside of the blue base piece, following the arrow in the diagram.
  4. Turn the inner orange foot-lock clockwise 90 degrees to securely lock the leg into place.
  5. Use a screwdriver to tighten the screw in the outer foot-lock-cover to secure it into place.
  6. Insert the assembled leg into the side of the electronic cabinet until it snaps into place.
  7. Repeat steps 1-6 to assemble the other leg.



## PRODUCT FEATURES

### 1. ON/OFF/MODE SELECTOR SWITCH

To turn the unit **ON**, slide the **ON/OFF/MODE SELECTOR SWITCH** to the **LEARNING MODE** (👁️) or the **MUSIC MODE** (🎵) position. To turn the unit **OFF**, slide the **ON/OFF/MODE SELECTOR SWITCH** to the **OFF** (●) position.



### 2. VOLUME CONTROL SWITCH

To adjust the volume, locate the **VOLUME CONTROL SWITCH** on the back of the light-up panel. Slide it to the (🔊) position for **LOW VOLUME** or the (🔊🔊) position for **HIGH VOLUME**.



### 3. MODES OF PLAY

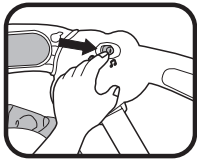
The two modes of play include **LEARNING** and **MUSIC**. Slide the **ON/OFF/MODE SELECTOR SWITCH** to select a mode.

### 4. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Sunny Face Smart Gym™** will automatically power-down after several seconds without input. The unit can be turned on again by moving any of the swinging characters.

## ACTIVITIES

1. Slide the **on/off/mode selector switch** to turn the unit on. You will hear a song when switched to the music mode, and a song followed by a phrase and buzzing sound in the learning mode. The lights will flash and the sun will swing with the sounds.



2. Push on the **smiling sun** to hear 8 continuous melodies in the music mode. When a melody is playing and one of the swinging characters is pushed, the character sound will play over the melody. In the learning mode, push on the **smiling sun** to hear phrases about the sun, fun twinkling sounds and a melody. When a melody is playing and the sun is pushed again, one of the twinkling sounds will periodically play over the melody until the melody ends. Continue pushing the sun to change the sound that plays over the



melody. The lights will flash and the sun will swing with the sounds.

3. Push on the **beehive** to hear a short bee song and a variety of melodies in the music mode. In the learning mode you will hear a phrase, a variety of buzzing sounds and a melody. When a melody is playing and the beehive is pushed again, the buzzing sound will play over the melody. The lights will flash with the sounds and the sun will swing with the song.



4. Push on the **birdies** to hear a short song and a variety of melodies in the music mode. When a melody is playing and the birdies are pushed, the bird sounds will play over the melody. In the learning mode you will hear phrases about colors, bird sounds and a melody. The melody will be played with a bird sound. Press on the birdies again to remove the bird sound from the melody. The lights will flash with the sounds and the sun will swing with the song.



5. If there is no input to the unit after approximately 10 seconds, you will hear a song. After another 10 seconds if there is still no input, the unit will play another song. If there continues to be no input to the unit, it will automatically power-down.



## **MELODY LIST**

1. You Are My Sunshine
2. Teddy Bear's Picnic
3. Ta-Ra-Ra Boom-De-Ay
4. Happy Farmer
5. Blow the Man Down
6. Morning from Peer Gynt
7. Canon in D
8. Can Can
9. Flight of the Bumblebee
10. Bicycle Built for Two
11. Yankee Doodle
12. Sing a Song of Sixpence
13. Skip To My Lou
14. If You're Happy and You Know It

## **CARE & MAINTENANCE**

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

# TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

### **IMPORTANT NOTE:**

Creating and developing **Infant Learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

### **Note:**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.