Dear Parent,

Ever notice the look on your baby’s face when they learn something new through their own discovery? These self-accomplished moments are a parent’s greatest reward. To help fulfill them, VTech® created the Infant Learning® series of toys.

These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby’s interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®’s Infant Learning® toys develop baby’s mental and physical abilities by inspiring, engaging and teaching.

At VTech®, we know that a child has the ability to do great things. That’s why all of our electronic learning products are uniquely designed to develop a child’s mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

Your friends at VTech®
INTRODUCTION

Thank you for purchasing the VTech® Lil’ Critters Discover & Learn Gym™ learning toy!

Your lil’ critter will love to play in the Lil’ Critters Discover & Learn Gym™ by VTech®! Your baby will develop motor and sensory skills as they reach out to grasp fun dangling animals and shapes. An electronic sun panel provides fun stimulation including sing-along songs for language development or you can play peek-a-boo with the baby-safe mirror that introduces your baby to self-discovery. With so much to do your child will surely get a work-out in this learning gym!
INCLUDED IN THIS PACKAGE

- One instruction manual
- 1 playmat
- 1 plush cow
- 1 bear
- 4 arch pieces
- 1 electronic sun panel
- 1 sheep
- 1 frog
- 1 attachment straps

- 1 bird
- 6 activity links
- 2 attachment straps

**CAUTION!**
If you want to use the electronic sun panel as a stand alone toy, please remove the attachment straps from the electronic sun panel and store them in a secure location.
WARNING:
All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child’s safety.

ATTENTION:
Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d’emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE:
Please keep this instruction manual as it contains important information.

INSTRUCTIONS

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the back of the unit. Use a screwdriver to loosen the screw.
3. Install 2 new ‘AA’ (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.

BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
• Remove exhausted batteries from the toy.
• Remove batteries during long periods of non-use.
• Do not dispose of batteries in fire.
• Do not charge non-rechargeable batteries.
• Remove rechargeable batteries from the toy before charging (if removable).
• Rechargeable batteries are only to be charged under adult supervision.

ASSEMBLY INSTRUCTIONS

With the VTech® Lil’ Critters Discover & Learn Gym™ safety comes first. To ensure your child’s safety, adult assembly is required. The plush cow is not intended to be used as a pillow for sleeping. Do not leave your child unattended with the plush cow.

1. Insert one of the arch pieces into the round slot in the blue cloud hub. You will hear a “click” sound when the arch is inserted correctly.
2. Repeat the above process with the remaining arch piece. Once the arches are assembled, they can’t be disassembled.

3. Lay the play mat on a flat surface with the animal character side facing up. Insert the end of each of the arches into the slots on each of the four corners of the play mat.
4. Attach the dangling animal characters and the mirror to the arches by threading the activity links through the loops on the arches.

![Images of animal characters and mirror attached to arches]

5. Thread the attachment straps through the slots on the back of the electronic sun panel. Insert the recessed slot on the back of the electronic sun panel onto the round knob on the cloud hub. Thread the ends of the straps up through one side of the rectangular buckle and down through the other side of the buckle. Pull on the straps to tighten the buckle.

![Images showing the process of attaching straps]

Make sure the straps of the electronic sun panel are attached securely to the arches before placing baby under the arches. The sun panel also can be attached to a crib rail.

![Images of sun panel attached to crib rail]
PRODUCT FEATURES

1. **ON/OFF/VOLUME CONTROL SWITCH**
   
   To turn the unit **ON**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **LOW VOLUME** ( ⏯️ ) or the **HIGH VOLUME** ( ⏯️ ) position. To turn the unit **OFF**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **OFF** ( ⚪️ ) position.

2. **MODE SELECTOR SWITCH**
   
   Slide the **MODE SELECTOR SWITCH** to the **Animal Mode** ( 🐨 ), **Colors & Shapes Mode** ( 🎨 ) or **Music Mode** ( 🎧 ) position.

3. **AUTOMATIC SHUT OFF**
   
   To preserve battery life, the **Lil’ Critters Discover & Learn Gym™** will automatically power-down after approximately 30 seconds without input. The unit can be turned on again by pressing any button or by moving the dangling pieces.

ACTIVITIES

1. Slide the **on/off/volume control switch** to turn the unit on. You will hear a welcoming phrase, playful sounds and a sing-along song related the selected mode. The light will flash with the sound.
2. Press the **animal buttons** to hear animal names, sounds and songs in the **Animal Mode**, colors, sounds and short tunes in the **Colors & Shapes Mode** and random melodies in the **Music Mode**. The light will flash with the sound.

3. Pull the **dangling shapes** to hear sounds and short tunes in the **Animal Mode**, colors, shapes, short tunes and sounds in the **Colors & Shapes Mode** and random melodies in the **Music Mode**. The light will flash with the sound.

4. Slide the **butterfly** to hear a variety of playful sounds and short tunes. The light will flash with the sound.

5. Activate the motion sensor to hear playful sounds, phrases, short tunes and songs. The light will flash with the sound.
MELODY LIST

1. Mary Had a Little Lamb
2. Baa, Baa, Black Sheep
3. Old MacDonald Had a Farm
4. Bingo
5. The Old Grey Mare
6. Farmer in the Dell
7. One, Two, Buckle My Shoe
8. Three Little Kittens
9. Daisy Bell
10. Three Blind Mice
11. Little Miss Muffet
12. Aiken Drum
13. Mary, Mary, Quite Contrary
14. Yankee Doodle
15. She’ll Be Coming ‘Round the Mountain
16. And the Green Grass Grew All Around
17. Ring Around the Rosy
18. Chicken Reel
19. This Old Man
20. Pop! Goes the Weasel
21. Happy Farmer
22. Way Down Upon Swanee River
23. Rock-a-bye Baby
24. On Top of Old Smokey
SONG LYRICS

SONG 1
Wave your arms and kick your feet.
The animals are ready, they want to play!

SONG 2
Colors, colors all around,
How many colors can be found?

SONG 3
Twinkle, twinkle, big bright sun,
Showing off your golden light!

SONG 4
Baa, baa, bleats the little white sheep!

SONG 5
Moo-moo-moo-moo, the cow sings for you.
Moo-moo-moo-moo-moo.

SONG 6
Cluck, cluck, cluckity cluck,
Chicken sings a happy tune!

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. The playmat is machine washable. Please remove all play pieces from the playmat and follow the care instructions on the tag.
3. Keep the unit out of direct sunlight and away from any direct heat source.
4. Remove the batteries when the unit will not be in use for an extended period of time.
5. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit OFF.
2. Interrupt the power supply by removing the batteries.
3. Let the unit sit for a few minutes, then replace the batteries.
4. Turn the unit ON. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product’s warranty, please call VTech® at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:
Creating and developing Infant Learning products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not
installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

**Caution:** Changes or modifications not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.

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**CLASS 1 LED PRODUCT**

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THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:

1. THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND
2. THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

*CAN ICES-3 (B)/NMB-3(B)*