

vtech[®]

User's Manual

Alphabet Classroom[™]



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Dear Parent,

*At VTech®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, VTech® has developed the **Ready, Set, School™** series of interactive toys.*

***Ready, Set, School™** features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Ready, Set, School™**, learning is fun from day one!*

At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the helping your child learn and grow!

Sincerely,

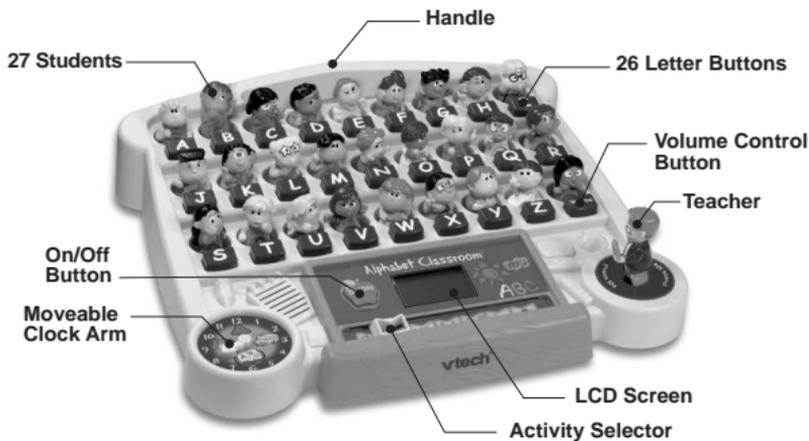
Your Friends at VTech®

*To learn more about **Ready, Set, School™** and other VTech® toys, visit www.vtechkids.com*

INTRODUCTION

Thank you for purchasing the **VTech® Alphabet Classroom™** learning toy!

The **VTech® Alphabet Classroom™** learning toy is designed for beginning preschoolers. This toy will allow your child to engage in role-playing and learning through entertaining and fun play. By experiencing classroom life with the Teacher and so many classmates, your child will learn time, letters, phonics, colors, numbers, objects and fun phrases. Each of the 26 students has his or her own unique look, sound and personality! Your child will have hours of learning fun as they explore The **VTech® Alphabet Classroom™**.



INCLUDED IN THIS PACKAGE

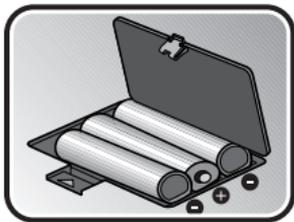
- One **VTech® Alphabet Classroom™** learning toy.
- One instruction manual.

WARNING: All packing materials such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the bottom of the unit.
3. Open the battery cover.
4. Install 3 new “AA” (UM-3/LR6) batteries into the compartment as illustrated. (The use of new, alkaline batteries is recommended for maximum performance.)
5. Replace the battery cover and make sure it is properly secured.



BATTERY NOTICE

- Install batteries correctly observing the polarity signs (+, -) to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
- Remove exhausted or new batteries from equipment when the unit will not be used for an extended period of time.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

We do not recommend the use of rechargeable batteries.

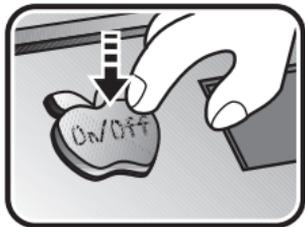
NOTE: If the unit suddenly stops working or the sound becomes weak, turn the unit off for 15 seconds, then turn it back on. If the problem persists it may be caused by weak batteries. Please install a new set of batteries and try the unit again.

PRODUCT FEATURES

1. ON/OFF BUTTON

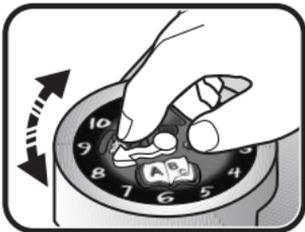
To turn the unit on, press the **ON/OFF BUTTON**. You will hear a school bell sound and greetings from the Teacher and classmates.

Press the **ON/OFF BUTTON** again to turn the unit off.



2. CLOCK

Turn the arm on the **CLOCK** to hear the different hours in a day.



3. TEACHER

Turn the **TEACHER** to face you and hear a variety of encouraging comments from the Teacher and students.



Turn the **TEACHER** to face the **LCD SCREEN** to hear the Teacher's instructions.



Turn the **TEACHER** to face the **STUDENTS** to hear the Teacher's questions and the students' responses.

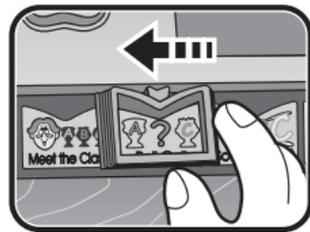


Press down on the **TEACHER** to enter into the **MODE** currently selected by the **MODE SELECTOR**.



4. MODE SELECTOR

Slide the **MODE SELECTOR** to choose any one of seven activities.



5. VOLUME CONTROL BUTTON

Press the **27th STUDENT** to adjust the volume up or down.



6. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Alphabet Classroom™** learning toy will automatically turn off after several minutes without input. The unit can be turned on again by pressing the **ON/OFF BUTTON**.

ACTIVITIES



MEET THE CLASS

1. In this activity, you will be able to learn more about each of the students in the classroom. Press any of the **26 LETTER BUTTONS** and hear a greeting from that student, as well as a unique fact about him or her.
2. Press the Teacher to hear the opening phrase again.



ROLL CALL

1. In this activity, you will have to find the students as the Teacher calls their names. When you find the correct student, press his or her **LETTER BUTTON** and the other students will let you know if it's the right one.
2. Press the **TEACHER** to hear a hint if you have trouble finding a student.



SOUND IT OUT

1. In this activity, you will learn about the sounds of the alphabet. Press any one the **26 LETTER BUTTONS** and hear the student teach you how to say that letter of the alphabet.
2. Press the **TEACHER** to hear the opening phrase again.



ABC SONGS

1. In this activity, you will get to hear fun songs from the different students in the class. Listen carefully and then press the **LETTER BUTTON** that matches the student in the song.
2. Press the **TEACHER** to hear a hint if you have trouble finding a student.



SHOW & TELL

1. In this activity, you will be able to learn about interesting things that each of the students has brought to class. Press any one the **26 LETTER BUTTONS** and hear what unique object that student has brought.
2. Press the **TEACHER** to hear the opening phrase again.



LOOK & SPELL

1. In this activity, you will learn how to spell by using the letters of the alphabet. The Teacher will tell you a word and it will appear on the LCD screen with the first letter missing. You must then press the correct **LETTER BUTTON** that completes the word.
2. Press the **TEACHER** to hear the correct answer if you are having trouble.



GUESS WHO

1. In this activity, you will have to listen to the Teacher's clues and then find the student that he is describing. Look carefully at the students, and when you know the one that the Teacher is describing, press the **LETTER BUTTON** for that student.

2. Press the **TEACHER** to hear clues that will help you to find the student.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surface and do not expose the unit to moisture of water.

TROUBLESHOOTING

If for some reason the program/activity stops working, then please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit will now be ready to play again.
5. If the unit still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada, and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **Ready, Set, School™** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-800-267-7377 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help