Play 'n Learn Spinning Top

© Disney Based on the “Winnie the Pooh” works by A.A. Milne and E.H. Shepard. Visit the Disney Web site at www.disney.com/pooh
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Dear Parent,

Ever notice the look on your baby’s face when they learn something new through their own discovery? These self-accomplished moments are a parent’s greatest reward. To help fulfill them, VTech® created the Infant Learning® series of toys.

These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby’s interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®’s Infant Learning® toys develop baby’s mental and physical abilities by inspiring, engaging and teaching.

At VTech®, we know that a child has the ability to do great things. That’s why all of our electronic learning products are uniquely designed to develop a child’s mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

Julia Fitzgerald
Vice President, Marketing
Vtech Electronics, NA

To learn more about the Infant Learning® series and other VTech® toys, visit www.vtechkids.com
Thank you for purchasing the VTech® Play 'n Learn Spinning Top!

The Play 'n Learn Spinning Top is an interactive toy for little ones to enjoy! Press the plunger and watch as the top spins round and round playing phrases, sounds and music. The flashing lights stop to introduce colors in a fun and engaging way. Move the characters and press the buttons to hear fun phrases, shapes and numbers while developing important motor skills and hand-eye coordination. With cheerful melodies and cute songs, learning has never been so much fun!

INTRODUCTION

PLUNGER

OFF/LOW/ HIGH VOLUME CONTROL SWITCH

SPINNING BEE

3 MOVING CHARACTERS

3 NUMBER/SHAPE BUTTONS
INCLUDED IN THIS PACKAGE

- One VTech® Play 'n Learn Spinning Top
- One User’s Manual

WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child’s safety.

BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the back of the unit. Use a screwdriver to loosen the screw.
3. Install 2 new ‘AA’ (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.

BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbonzinc) or rechargeable (nickel-cadmium).
- Remove the batteries from the equipment when the unit will not be used for an extended period of time.
- Always remove exhausted batteries from the equipment.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

**WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

**PRODUCT FEATURES**

1. **OFF/LOW/HIGH VOLUME CONTROL SWITCH**

To turn the unit **ON**, slide the **OFF/LOW/HIGH VOLUME CONTROL SWITCH** to the **LOW VOLUME** (♩♩) or the **HIGH VOLUME** (♩♩♩) position. To turn the unit **OFF**, slide the **OFF/LOW/HIGH VOLUME CONTROL SWITCH** to the **OFF** (●) position.

2. **AUTOMATIC SHUT-OFF**

To preserve battery life, the **VTech® Play ’n Learn Spinning Top** will automatically power-down after approximately 15 seconds without input. The unit can be turned on again by pressing any button.
ACTIVITIES

1. Slide the **OFF/LOW/HIGH VOLUME CONTROL SWITCH** to turn the unit **ON**. You will hear a song, fun sounds and a phrase. The lights will flash with the sounds.

2. Press the **PLUNGER** to spin the top and hear fun sounds, phrases and melodies. Press the buttons, plunger or move the characters while a melody is playing to add fun sound effects during the melody. Press the plunger continuously to hear fun sound effects again and again. The lights will flash with the sounds.

3. While the top is spinning, the **SPINNING BEE** will spin round and round.

4. Twist **POOH** to hear Pooh introduce himself, fun sounds, and a song. The lights will flash with the sounds.
5. Slide **PIGLET** to hear Pooh introduce his friend ‘Piglet’ and fun sounds. The lights will flash with the sounds.

6. Twist **TIGGER** to hear Pooh introduce his friend ‘Tigger’ and fun sounds. The lights will flash with the sounds.

7. Press the **NUMBER / SHAPE BUTTONS** to hear the corresponding shapes and numbers identified along with fun sounds. The lights will flash with the sounds.

8. If there is no input after approximately 5 seconds, you will hear a song or a short tune. When the song or short tune stops, the flashing light will stop on a color and it will be introduced. After another 5 seconds of no input, a question will be asked. Move the characters to answer. If there is no input after another 5 seconds, Pooh will say “Good-bye” and the unit will go into sleep mode. The unit can be re-activated by pressing any button or feature.
MELODY LIST:

1. Sing a Song of Sixpence
2. Polly Put the Kettle On
3. Here We Go ‘Round the Mulberry Bush
4. She’ll be Coming ‘Round the Mountain
5. Oh Where has My Little Dog Gone?

SUNG SONG 1 LYRICS
Round, round, round we go,
Let’s have fun today.
Numbers, shapes - Oh look, a bee!
Join us and we’ll play!

SUNG SONG 2 LYRICS
Spinning round, where will we go?
It’s fun to spin, fast and slow.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit OFF.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit ON. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product’s warranty, please call VTech® at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing Infant Learning products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.
Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERference, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.