

vttech®

User's Manual

Cogsley™



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Dear Parent,

At VTech®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, VTech® has developed the Preschool Learning™ series of interactive toys.

Preschool Learning™ features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With Preschool Learning™, learning is fun from day one!

At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

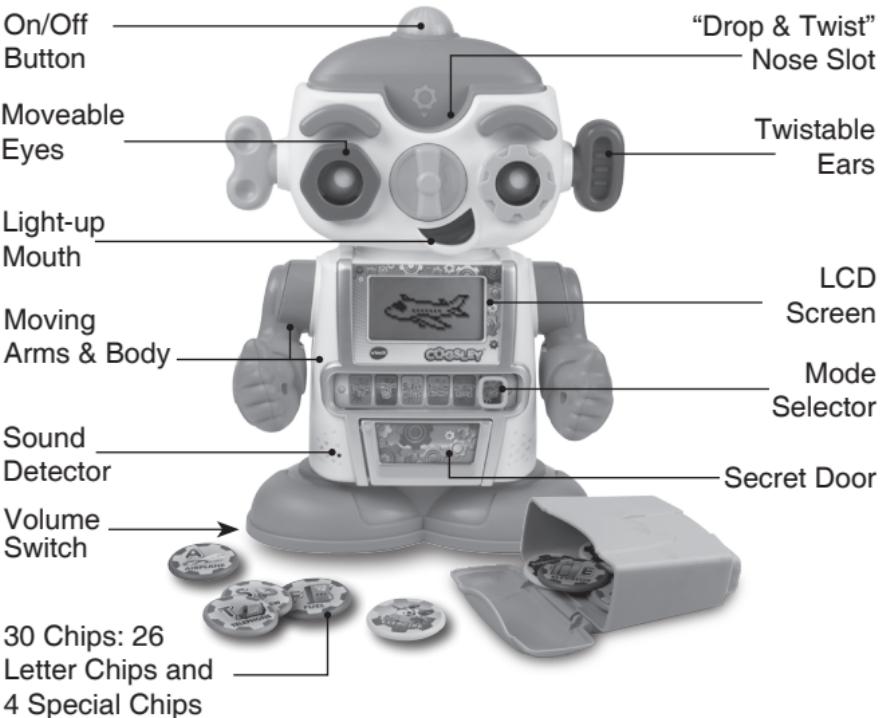
sincerely,

Your friends at VTech®

INTRODUCTION

Thank you for purchasing the VTech® Cogsley™!

Cogsley™ is the perfect learning friend for your child! With his quirky personality, rockin' dance moves, and funny responses, your child will love playing and interacting with him as they learn about letters, words, counting and more! This little guy comes with 30 chips that trigger fun animations on his LCD screen when they are inserted in the slot above his nose. Cogsley™ also has a sound sensor. Just clap your hands and watch him do some robot dancing. With 6 modes of play, your child will have fun for hours as they hang out with their new robot pal.



INCLUDED IN THIS PACKAGE

1. One VTech® Cogsley™
2. One User's Manual
3. One Backpack
4. 26 Letter Chips and 4 Special Chips

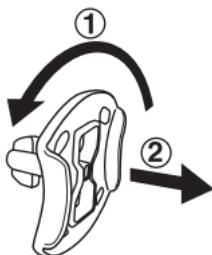
WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.

ATTENTION: Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

DEMO STRIP REMOVAL:

When the product is taken out of the packaging, please remove the demo cable from the unit to activate normal play mode.

Unlock the packaging locks:



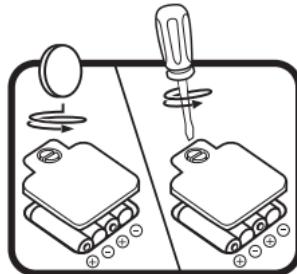
- ① Rotate the packaging locks 90 degrees counter-clockwise.
- ② Pull out the packaging locks.

NOTE: Please keep instruction manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom of the unit.
3. Install 4 new "AA" size (LR6/AM-3) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover.



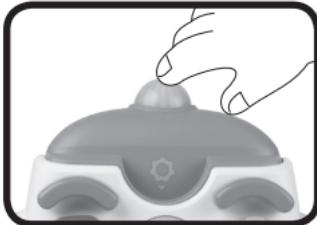
BATTERY NOTICE

- The use of new alkaline batteries is recommended for maximum performance.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- The toy is not to be connected to more than recommended number of power supplies.
- Do not dispose of battery in fire.

PRODUCT FEATURES

1. ON/OFF BUTTON

Press the **On/Off Button** to wake up **Cogsley™**. Press again to shut down the system.



2. MODE SELECTOR

Slide the **Mode Selector** to choose an activity.



3. 30 CHIPS

Insert any of the **26 Letter Chips** or **4 Special Chips** to get a response or answer a question (in some modes).

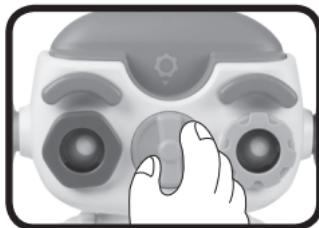


4. “Drop & Twist” Nose Slot

- Put a chip into the **Nose Slot**.



- b. Turn the **Nose** and then release it. The chip will fall down inside **Cogsley™**.



- c. **Cogsley™** will analyze the chip and give a response.



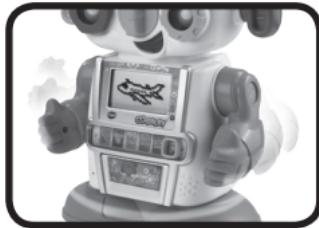
5. MOVEABLE EARS & EYES

Turn his **Ears** or **Eyes** at any time and **Cogsley™** will respond with funny phrases.



6. SOUND DETECTOR

Clap your hands and watch **Cogsley™** do his robot dance moves!



7. SECRET DOOR

After 3-5 chips have been inserted into **Cogsley™**, he will automatically open his secret door and release the chips.

NOTE: The door is intended as a surprise feature, and will open at random intervals during game play.



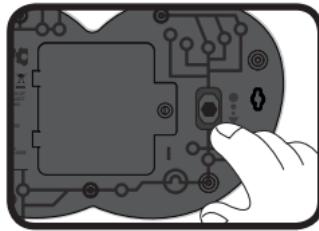
8. STORAGE BACKPACK

Use the **Backpack** as a storage space for the 30 chips.



9. VOLUME SWITCH

Move the **Volume Switch** to adjust the volume.



10. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Cogsley™** will automatically turn off after several minutes without input. The unit can be turned on again by pressing the **On/Off Button**.

ACTIVITIES

Explore It

Come explore and learn with **Cogsley™**! Put in any of the letter chips to learn about letters and words, put in any of the 4 special chips to watch **Cogsley™** sing, play, exercise, or say foreign phrases. You can also twist his ears, nose and eyes for funny responses!

Charge Me Up

Cogsley™ is hungry! Listen for how many chips he would like to eat and then feed him the correct amount. He will count out the chips as you feed them to him until you have reached the correct number.

Super Speller

Cogsley™ is a super speller. Feed him any of the 26 letter chips and he will say the word for you. Then, twist his ear to hear **Cogsley™** spell the word. Keep twisting his ear until he finishes spelling the word, and then insert another chip for a new word.

Follow Along

Follow along as fast as you can! Listen carefully as **Cogsley™** gives instructions, and then turn the correct body part.

Robot Rock

Cogsley™ loves to dance. In this mode, listen for **Cogsley™** to give instructions, then clap your hands to make him dance!

Cogsley's Quiz

Listen closely. **Cogsley™** will ask you a question and you need to answer it. In this mode, you can either insert the correct letter chip to answer the question, or twist his ear until the correct answer appears on his screen, and then turn his nose to choose it.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product warranty, please call **VTech®** at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing VTech® Preschool Learning products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



NOTE