

vtech[®]

User's Manual

Ride & Learn Giraffe Bike



© 2009 VTech

Printed in China

91-002394-007-000 (美)

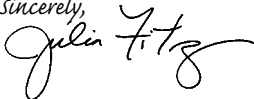
Dear Parent,

Ever notice the look on your baby's face when they learn something new through their own discovery? These self-accomplished moments are a parent's greatest reward. To help fulfill them, VTech® created the **Jungle Gym®** series of toys.

These unique interactive learning toys directly respond to what children do naturally – play! Using innovative technology, these toys react to baby's interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®'s **Jungle Gym®** toys develop baby's mental and physical abilities by inspiring, engaging and teaching.

At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,



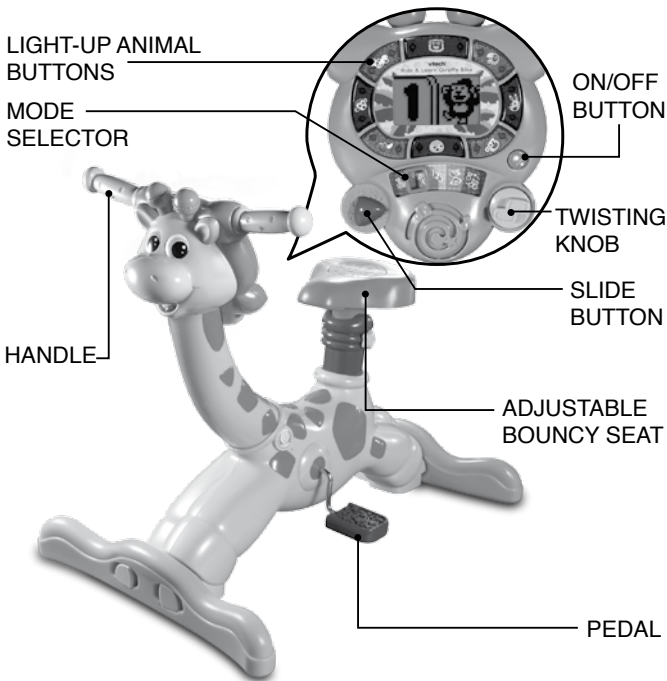
Julia Fitzgerald
Vice President, Marketing
Vtech Electronics, NA

To learn more about the **Jungle Gym®** series and other VTech® toys, visit www.vtechkids.com

INTRODUCTION

Thank you for purchasing the **VTech® Ride & Learn Giraffe Bike**.

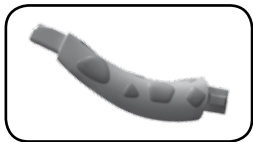
The **VTech® Ride & Learn Giraffe Bike** encourages learning through active play! The more your child pedals, the more he learns about animals, the alphabet, counting and more. This cute giraffe-inspired bike features an animated LCD screen, eight light-up animal buttons and an adjustable, bouncy seat with two positions that grows with your child.



INCLUDED IN THIS PACKAGE



One giraffe head with electronic parts



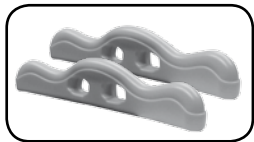
One giraffe neck



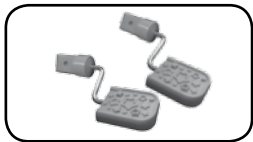
One giraffe body



One bouncy seat



Two base pieces



Two pedals

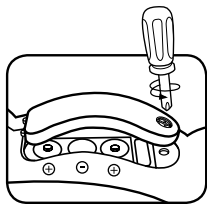
One instruction manual

WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the left side of the giraffe's head. Use a screwdriver to loosen the screw.
3. Install 3 new 'AA' (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



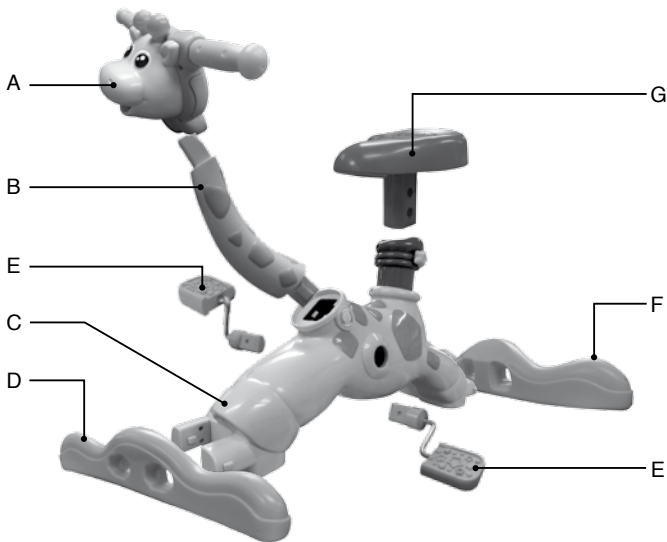
BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Remove the batteries from the equipment when the unit will not be used for an extended period of time
- Always remove exhausted batteries from the equipment.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used.

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

ASSEMBLY INSTRUCTIONS

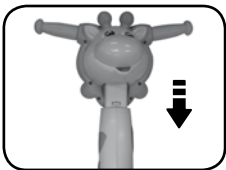
With the **VTech® Ride & Learn Giraffe Bike**, safety comes first. To ensure your child's safety, please only assemble this product by an adult.



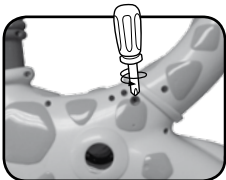
- A. Giraffe head
- B. Giraffe neck
- C. Giraffe body
- D. Front base piece

- E. Pedals
- F. Back base piece
- G. Bouncy seat

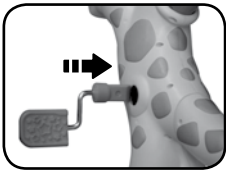
1. To attach the neck to the head, insert the neck into the slot at the bottom of the head. You will hear a loud 'click' sound. This indicates that the head is securely fixed into the neck.



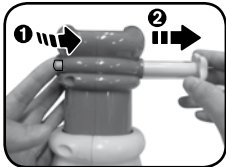
2. To attach the neck to the body, use a screwdriver to loosen the long screw attached to the front of the body. Pull the long screw out. Insert the neck into the slot on the body. You will hear a loud 'click' sound. This indicates that the neck is securely fixed into the body. Push the long screw into the hole and tighten the screw with a screwdriver.



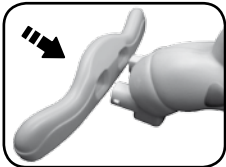
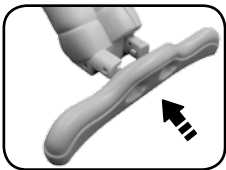
3. To attach the pedals to the body, insert them into the holes on the sides of the body. You will hear a loud 'click' sound. This indicates that the pedals are securely fixed into the body.



4. To attach the bouncing seat to the body, first unlock the seat peg by moving the latch to the unlock position and pulling out the seat peg. Insert the seat into the slot on the top of the body. Set the seat height by inserting the peg into the holes in the seat. The seat has two different height positions. After inserting the piece into its proper position, you will hear a click to let you know the piece is secure.



5. To attach the base pieces to the giraffe body, insert the front and back pieces on the body into the holes in the base pieces. You will hear loud click sounds. This indicates that the base pieces are securely fixed to the body.




Once the **Ride & Learn Giraffe Bike** is assembled, it cannot be disassembled.

ATTENTION: The maximum weight for this product is 42 pounds. It is not recommended for children older than 36 months.

PRODUCT FEATURES

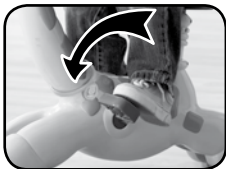
1. ON/OFF BUTTON

To turn the unit ON, press the **ON/OFF BUTTON** (). To turn the unit OFF, press the **ON/OFF BUTTON** again.



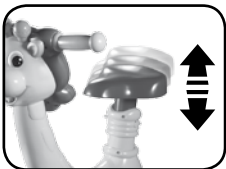
2. PEDALS

Turn the pedals forward to play games or hear music.



3. BOUNCY SEAT

Bounce on the seat to hear fun sounds! The seat adjusts to two height positions. Use the peg to secure the seat to your desired position.



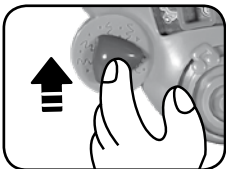
4. TWISTING KNOB

Twist the knob to play games or hear fun sounds.



5. SLIDE BUTTON

Slide the button to hear fun sounds.



6. ANIMAL BUTTONS

Press an animal button to play games or learn something about that animal. Eight animal buttons feature a turtle, rhinoceros, monkey, zebra, lion, parrot, kangaroo and gorilla.



7. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Ride & Learn Giraffe Bike** will automatically power-down after several minutes without input. The unit can be turned on again by pressing the **ON/OFF BUTTON**.

For safety, parental guidance is suggested when child is playing.

ACTIVITIES

1. RACING MODE

Chase an animal to win a prize! When you hear, “Press an animal button,” press an animal button to choose an animal to chase. Pedal as fast as you can or twist the twisting knob to catch up to the animal and win your prize. During the race, press the other animal buttons to hear animal sounds. Slide the slide button or bounce on the seat to accelerate.



2. ABC MODE

Pedal to learn your ABCs! Stop on a letter to learn about an object that starts with that letter. Press the animal buttons to hear animal sounds or learn which letter starts the animal's name. Slide the slide button or bounce on the seat to hear fun sounds and



make the screen shake. Twist the knob to move through the letters. If you don't pedal or press any buttons for five seconds, you'll hear the Alphabet Song and see the letters move on the screen.

3. COUNTING MODE

Pedal to count the animals! You'll be asked to pedal to find a specific number of one animal. Move the pedals, twist the knob or press that animal's button to count more. Press the other animal buttons to hear animal sounds. Slide the slide button or bounce on the seat to make the screen shake.



4. ANIMAL MODE

Pedal to find the animals! You'll be asked to pedal to find a specific animal. Move the pedals or twist the knob to find the animal. Stop pedaling when you find it. Press the animal buttons to hear animal sounds and learn about the animals. Slide the slide button or bounce on the seat to make the screen shake.



5. MUSIC MODE

Press an animal button to hear music! While a melody plays, move the pedals or twist the knob to make the music play faster. Press the animal button again to hear animal sounds. Slide the slide button or bounce on the seat to hear fun sounds.



SONG LYRICS

Song 1

Come, let's take a ride,
Through the countryside.
We'll learn ABCs.
Pedaling's a breeze!

Song 2

Turn pedals, go round and round.
You're riding fast, making happy sounds!

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Please turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit should now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product's warranty, please call **VTech**® 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada.

IMPORTANT NOTE:

Creating and developing **Active Play** products is accompanied by a responsibility that we at **VTech**® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio

communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.