



User's Manual




Magical Learning Wand

vtech[®]

© Disney
Visit the Disney website at DisneyPrincess.com

© 2010 VTech Printed in China

91-002474-000-000 

Dear Parent,

At VTech®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, VTech® has developed the **Preschool Learning™** series of interactive toys.

Preschool Learning™ features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Preschool Learning™**, learning is fun from day one!

At VTech®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

Your friends at VTech®

To learn more about **Preschool Learning™** series and other VTech® toys, visit www.vtechkids.com

INTRODUCTION

Thank you for purchasing the **VTech® Magical Learning Wand**.

With five interactive games, your child will enjoy learning letters, counting, emotions, music and more with Cinderella, Snow White, Aurora and Belle. Wave the wand to magically interact with the games and hear magical sounds and classical style music.

FLASHING
LIGHT

SENSOR

LCD
SCREEN

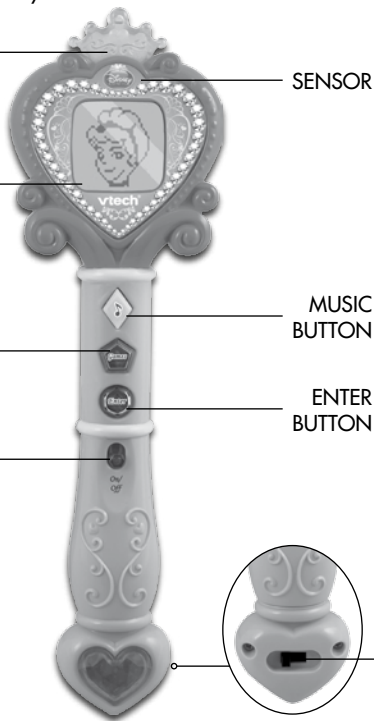
MUSIC
BUTTON

GAMES
BUTTON

ENTER
BUTTON

ON/OFF
SWITCH

VOLUME
CONTROL
SWITCH



INCLUDED IN THIS PACKAGE

- One VTech® Magical Learning Wand
- One User's Manual

WARNING: All packing materials, such as tape, plastic sheets, packing lockers, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

Demo strip removal:

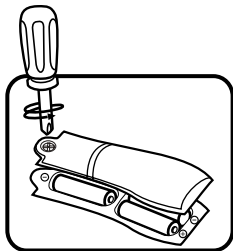
When the product is taken out of the packaging, please remove the demo strip from the unit to activate normal play mode.

NOTE: Please keep instruction manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the bottom of the unit. Use a screwdriver to loosen the screw.
3. Install 3 new "AAA" (LR03/AM-4) batteries into the compartment as illustrated. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- The use of new alkaline batteries is recommended for maximum performance.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- The toy is not to be connected to more than the recommended number of power supplies.
- Do not dispose of batteries in fire.

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.



PRODUCT FEATURES

1. ON/OFF SWITCH

To turn the unit **ON**, slide the **ON/OFF SWITCH** up to the **ON** position. To turn the unit **OFF**, slide the switch down to the **OFF** position.



2. MUSIC BUTTON

Press the **MUSIC BUTTON** to be greeted by Cinderella, Snow White, Aurora or Belle followed by a melody which the princess will dance along to. Wave the wand while a melody is playing to add magical sounds.



3. GAMES BUTTON

Press the **GAMES BUTTON** to enter the games menu.



4. ENTER BUTTON

Press the **ENTER BUTTON** to confirm your choice on the screen.



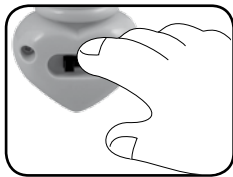
5. SENSOR

Wave the wand to activate the **SENSOR** to interact with the games and hear magical sounds.



6. VOLUME CONTROL SWITCH

The **VOLUME CONTROL SWITCH** is located on the back of the wand at the bottom. To adjust the volume, slide the **VOLUME CONTROL SWITCH** to choose low, medium or high volume.



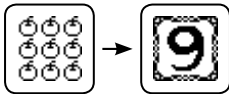
7. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Magical Learning Wand** will automatically power-off after several minutes without input. The unit can be reactivated by pressing any button.

ACTIVITIES

1. SNOW WHITE'S KITCHEN

Snow White is preparing a meal. She needs your help to tell her how many objects there are. Wave the wand to choose a number to answer and press the **ENTER BUTTON** to confirm your choice.



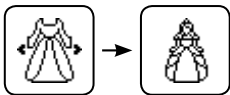
2. BELLE'S BOOKS

One of the books is missing. Help Belle find the book with the correct letter to complete the sequence in alphabetical order. Wave the wand to choose a letter to answer and press the **ENTER BUTTON** to confirm your choice.



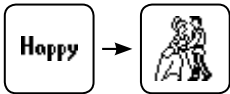
3. AURORA'S GOWNS

Aurora needs your help to choose a dress. Wave the wand to choose a dress for Aurora to wear and press the **ENTER BUTTON** to confirm your choice. Aurora will dance along with the music in your chosen dress!



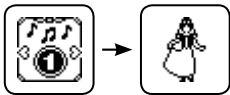
4. CINDERELLA'S FEELINGS

Find the scene that makes Cinderella happy or sad. Wave the wand to choose and press the **ENTER BUTTON** to confirm your choice.



5. SHALL WE DANCE?

Wave the wand to choose a melody and press the **ENTER BUTTON** to confirm your choice. Wave the wand while a melody is playing to add magical sounds and see a princess and her friends dance along with the music.



CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please:

1. Turn the unit OFF.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit ON. The unit should now be ready to play again.
5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product warranty, please call **VTech**[®] at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.

IMPORTANT NOTE

Creating and developing **Preschool Learning**[™] products is accompanied by a responsibility that we at **VTech**[®] take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S., or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
- Consult the dealer or an experienced radio/TV technician for help

Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.