Dear Parent:

Ever notice the look on your baby’s face when they learn something new through their own discovery? These self-accomplished moments are a parent’s greatest reward. To help fulfill them, VTech® created the **Infant Learning**, series of toys.

These unique interactive learning toys directly respond to what children do naturally - play! Using innovative technology, these toys react to baby’s interactions, making each play experience fun and unique as they learn age-appropriate concepts like first words, numbers, shapes, colors and music. More importantly, VTech®’s **Infant Learning** toys develop baby’s mental and physical abilities by inspiring, engaging and teaching.

At VTech®, we know that a child has the ability to do great things. That’s why all of our electronic learning products are uniquely designed to develop a child’s mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

Your Friends at VTech®

To learn more about Infant Learning, and other VTech® toys, visit [www.vtech.com](http://www.vtech.com)
INTRODUCTION

Thank you for purchasing the VTech® Think & Sort Animal Puzzle™ learning toy.

Now your toddler can enjoy hands-on play everywhere with the VTech® Think & Sort Animal Puzzle™ designed specifically for toddlers 12 months up. Toddlers are rewarded with fun educational phrases, music, sounds and lights when any of the five chunky animal pieces are inserted or removed. Bold colors, flashing sun and endearing animal characters add visual excitement and encourage interaction. Sing along to Old MacDonald and play hide and seek with the animals, the fun never ends!
INCLUDE IN THIS PACKAGE

- One VTech® Think & Sort Animal Puzzle™ learning toy
- Five puzzle pieces
- One instruction manual

WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child’s safety.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the back of the unit. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new ‘AA’ (UM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure the battery cover.

BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
• Remove exhausted or new batteries from the equipment when the unit will not be used for an extended period of time.
• Do not dispose of batteries in fire.
• Do not attempt to recharge ordinary batteries.
• The supply terminals are not to be short-circuited.
• Only batteries of the same and equivalent type as recommended are to be used.
• Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

**WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.**

**PRODUCT FEATURES**

1. **ON/OFF/VOLUME CONTROL SWITCH**
   To turn the unit **ON**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **LOW VOLUME ( )** or **HIGH VOLUME ( )** position. To turn the unit **OFF**, slide the **ON/OFF/VOLUME CONTROL SWITCH** to the **OFF ( )** position.

2. **AUTOMATIC SHUT-OFF**
   To preserve battery life, the **VTech® Think & Sort Animal Puzzle™** will automatically power-down after approximately 45 seconds without input. The unit can be turned on again by pressing any button or by inserting or removing any of the puzzle pieces.
ACTIVITIES

1. Slide the **on/off/volume control switch** to turn the unit on. You will hear “Old MacDonald Had a Farm” followed by a welcoming phrase and animal sounds. The sun will flash with the sounds.

2. Insert or press on the **farmer puzzle piece** to hear fun phrases, “Old MacDonald Had a Farm” or a question asking you to find one of the mommy animals. If you answer the question incorrectly the first time, the question will be repeated. If you answer the question incorrectly a second time, the unit will resume normal play. The sun will flash with the sounds.

3. Insert or press on the **mommy animal pieces** to hear the animal names and sounds or melodies. If a melody is playing and one of the animals is pressed, the animal sound will play over the melody. The sun will flash with the sounds.
4. Remove the **farmer puzzle piece** or press on the **dog button** to hear a barking sound, “Old MacDonald Had a Farm” or a question asking you to find one of the baby animals. If you answer the question incorrectly the first time, the question will be repeated. If you answer the question incorrectly a second time, the unit will resume normal play. The sun will flash with the sounds.

5. Remove the **mommy puzzle pieces** or press on the **baby animal buttons** to hear numbers, baby animal names, sounds and music. If a melody is playing and one of the animals is pressed, the animal sound will play over the melody. The sun will flash with the sounds.

6. If there is no input after approximately 15 seconds, you will hear a random animal sound followed by a question. After another 15 seconds if there is still no input, the unit will give another question. If there continues to be no input to the unit, it will automatically power-down.

**MELODY LIST**

1. Mary Had a Little Lamb
2. Yellow Rose of Texas
3. Farmer in the Dell
4. This Little Pig Went to Market
CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Please turn the unit OFF.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit ON. The unit should now be ready to play again.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

For information on this product warranty, please call VTech® at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.
IMPORTANT NOTE:
Creating and developing Infant Learning products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• Reorient or relocate the receiving antenna
• Increase the separation between the equipment and receiver
• Connect the equipment into an outlet on a circuit different from that to which the receiver is connected
• Consult the dealer or an experienced radio/TV technician for help
THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003.

CET APPAREIL NUMÉRIQUE DE LA CLASSE B EST CONFORME À LA NORME NMB-003 DU CANADA.