Happy Chinese New Year!
Dear Parent,

At VTech®, we know that every year, children are asking to play video games at younger and younger ages. At the same time, we understand the hesitation of most parents to expose their children to the inappropriate content of many popular video games. How can parents responsibly allow their children to play these games, and still educate and entertain them in a healthy, age-appropriate manner?

Our answer to this question is V-Motion™ Active Learning System! A big breakthrough for junior gamers, V-Motion™ takes educational video gaming to a whole new level with a motion-activated gaming system that engages both active minds and bodies.

V-Motion™ plugs directly into the TV to provide kids with a high-tech gaming experience using thrilling, age-appropriate learning games and a motion-activated, intuitive wireless controller. The V-Motion™ Active Learning System engages children with two modes of play: the Learning Adventure - an exciting exploratory journey in which learning concepts are seamlessly integrated, and the Learning Zone - a series of games designed to focus on specific skills in a fun, engaging way. Each Smartridge™ game encourages active gaming while giving kids’ minds a workout, too, as they learn basic math, reading, science, spelling and more.

In addition to the action-packed Smartridge™ game play, the V-Motion™ includes the V.Link™ (USB drive) that connects kids to VTech®’s secure online site to unlock bonus games and track their scores against other gamers.

At VTech®, we are proud to provide parents with a much-needed solution to the video game dilemma, as well as another innovative way for children to learn while having fun. We thank you for trusting VTech® with the important job of helping your child explore a new world of learning!

Sincerely,

Julia Fitzgerald
Vice President, Marketing
VTech Electronics, NA

To learn more about the V-Motion™ Active Learning System and other VTech® toys, visit www.vtechkids.com
**INTRODUCTION**

It’s a super-special day – Chinese New Year! And there’s so much to do! Kai-lan and her friends are helping YeYe decorate the house and prepare special New Year dumplings. Then, as a special New Year treat, they get to carry the dragon in the New Year Parade! Come join them. Ready? Let’s go go go!

**GETTING STARTED**

**STEP 1: Choose Your Play Mode**

Move the joystick up or down to choose the play mode you want. Press **ENTER** to confirm your selection.

1. **Learning Adventure**

In this play mode, you can join Kai-lan and her friends as they get ready for Chinese New Year.

- **Adventure Play**
  
  Play all 3 games in sequence according to the story.

- **Quick Play**
  
  Play each of the games individually in any order.

**Adventure Play**

Start your adventure from the beginning by choosing **New Game** or start from the last place you played before exiting by choosing **Continue Game**.

- **New Game**
  
  Start the adventure from the beginning.

- **Continue Game**
  
  Start the adventure from the last place you played before exiting.
Quick Play

In the **Quick Play** menu, choose any of the games you’d like to play. Move the joystick to select the game you want and press **ENTER** to play.

2. Learning Zone

Practice specific skills in the three games of the Learning Zone. Move the joystick to select the game you want and press **ENTER** to confirm your choice.

If you want to adjust the settings in Learning Zone, select the “Game Settings” icon located at the bottom right of the Learning Zone menu screen. Press **ENTER** and move the joystick to select the option you want.

3. Options

In the Options screen, you can turn the music On or Off. Move the joystick to select the option you want. Move the cursor to the ✅ icon, then press **ENTER** to confirm your choice.

**STEP 2: Choose Your Game Settings**

1. **Level**: Move the joystick to choose Easy Level or Difficult Level. Press **ENTER** to confirm your selection.

2. **Number of Players**: Move the joystick to choose one player or two players. Press **ENTER** to confirm your selection. Then move the joystick to the ✅ icon and press **ENTER** to confirm your choices.

   Note: Two-player mode is not available on the **V.Smile® Pocket™** or **V.Smile® Cyber Pocket™**.

3. **Controller Mode**: Move the joystick to choose Motion Controller Mode or Joystick Mode. Press **ENTER** to confirm your selection.
STEP 3: Start Your Game

For Learning Adventure games, please go to the “Activities – Learning Adventure” section.

For Learning Zone games, please go to the “Activities – Learning Zone” section.

FEATURES

HELP Button
When you press the HELP button during a game, the game instruction will be repeated or a controller guide will pop up to show you how to play the game.

EXIT Button
When you press the EXIT button, the game will pause. A window will pop up to make sure you really want to quit. Move the joystick left to the ✅ to leave the game or right to the ❌ to cancel the exit screen and keep playing. Press ENTER to choose.

LEARNING ZONE Button
The LEARNING ZONE button is a shortcut that takes you to the Learning Zone game selection screen. When you press the LEARNING ZONE button, the game will pause. A window will pop up to make sure you really want to go to Learning Zone. Move the joystick left to the ✅ to go to Learning Zone or right to the ❌ to cancel the Learning Zone screen and keep playing. Press ENTER to choose.
**V.Link™ Connection** (Only for consoles supporting V.Link™)

When you plug the V.Link™ into the console, the selection – “V.Link™ Connection” – will appear under the main menu. You can select it to download your game record to the V.Link™. After downloading your record, plug the V.Link™ into your computer and unlock some fun bonus games on the V.Smile™ Web Site. Please don’t unplug the V.Link™ during the downloading process.

**Bonus Games on the V.Smile™ Web Site**

When you complete a certain number of games in Learning Adventure – Adventure Play mode you’ll be rewarded with special gold coins. You can save your record to the V.Link™ and then plug the V.Link™ into your computer. The gold coins can be used to unlock special bonus games on the V.Smile™ Web Site.

**How to Earn Gold Coins:**

<table>
<thead>
<tr>
<th>Gold Coin</th>
<th>Requirement</th>
</tr>
</thead>
<tbody>
<tr>
<td>1&lt;sup&gt;st&lt;/sup&gt; gold coin</td>
<td>Complete the first game in a round of Learning Adventure – Adventure Play.</td>
</tr>
<tr>
<td>2&lt;sup&gt;nd&lt;/sup&gt; gold coin</td>
<td>Complete the first two games in a round of Learning Adventure – Adventure Play.</td>
</tr>
<tr>
<td>3&lt;sup&gt;rd&lt;/sup&gt; gold coin</td>
<td>Complete the first two games and the first part of the third game in a round of Learning Adventure – Adventure Play.</td>
</tr>
<tr>
<td>4&lt;sup&gt;th&lt;/sup&gt; gold coin</td>
<td>Complete all three games in a round of Learning Adventure – Adventure Play.</td>
</tr>
</tbody>
</table>
## Educational Curriculum

### Learning Adventure

<table>
<thead>
<tr>
<th>Game</th>
<th>Curriculum</th>
</tr>
</thead>
<tbody>
<tr>
<td>Game 1 – The Super Special New Year</td>
<td>Spatial Skills, Hand-eye Coordination</td>
</tr>
<tr>
<td>Game 2 – Yummy Dumplings</td>
<td>Directions, Shape and Color Matching</td>
</tr>
<tr>
<td>Game 3 – The Dragon Team</td>
<td>Rhythm, Numbers</td>
</tr>
</tbody>
</table>

### Learning Zone

<table>
<thead>
<tr>
<th>Game</th>
<th>Curriculum</th>
</tr>
</thead>
<tbody>
<tr>
<td>Game 1 – Fix the Lanterns</td>
<td>Shape Matching</td>
</tr>
<tr>
<td>Game 2 – The Candy Box</td>
<td>Shape and Color Matching</td>
</tr>
<tr>
<td>Game 3 – Chinese Zodiac</td>
<td>Picture Matching</td>
</tr>
</tbody>
</table>

## Status Bars

During some games, status bars will appear on the screen:
- Player Icon – Shows Player 1 and Player 2 colors on the Progress Bar.
- Progress Bar – Shows how each player is doing in the current game.
Learning Adventure

Game 1 - The Super Special New Year

Game Play
It’s a super special day – Chinese New Year! Will you help Kai-lan decorate the house? Super!

Task 1: Draw the Chuang Hua

Game Play
Draw the missing lines on the outlines of the Chuang Hua (Chinese decorations).

Curriculum: Hand-eye Coordination

- Easy Level: Chuang Hua with simple missing outlines.
- Difficult Level: Chuang Hua with more complicated missing outlines.

2-Player Mode: Player 1 and Player 2 play at the same time. The red dotted line on the Chuang Hua is for Player 1, while the blue dotted line is for Player 2. The task is complete when both players have drawn their lines.

Operations:
Control | Motion Controller Mode | Joystick Mode
--- | --- | ---
Move the crayon | Tilt the controller forward, backward, left or right. | Move the joystick up, down, left or right.

Task 2: Hang the Decorations

Game Play
Hang the Chuang Hua and other decorations on the spaces on the wall.
Curriculum: Spatial Skills

Easy Level: Ladybug motion is easier to control.
Easy Level: Fewer turns to see the pattern.
Difficult Level: Ladybug motion is harder to control.
Difficult Level: More turns to see the pattern.

2-Player Mode: Player 1 and Player 2 play at the same time. There are 2 sets of decorations for each player. The task is complete when both players have hanged their decorations.

2-Player Mode: Player 1 and Player 2 play at the same time. There are 2 lanterns for each player. The task is complete when both players have turned their lanterns.

Operations:

Control | Motion Controller Mode | Joystick Mode
--- | --- | ---
Guide the ladybugs to fly | Tilt the controller forward, backward, left or right. | Move the joystick up, down, left or right. |
Hang the decoration | Press the ENTER button. | Press the ENTER button. |

Task 3: Turn the Lanterns

Game Play

Turn the lanterns to show the pattern.

Operations:

Control | Motion Controller Mode | Joystick Mode
--- | --- | ---
Turn the lantern | Tilt the controller left or right. | Move the joystick left or right. |
Confirm the position | Press the ENTER button. | Press the ENTER button. |
Task 4: Tidy up the Flowers

Game Play
Arrange the flowers in the vase to put the largest one in the middle.

Curriculum: Counting

🌟 Easy Level: Move the flowers 2~4 times.
🌟🌟 Difficult Level: Move the flowers 3~5 times.

2-Player Mode: Player 1 and Player 2 play at the same time. There are 2 pots of flowers for each player. The task is complete when both players have arranged their vases.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Move the flowers</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Confirm the arrangement</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>

Game 2 – Yummy Dumplings

Game Play
YeYe is making dumplings in the kitchen. Yummy! Kai-lan’s friends are helping. Will you help, too? Super!

Task 1: Roll the Dough

Game Play
Use a rolling pin to roll the dough in the correct directions.

Curriculum: Directions

🌟 Easy Level: Shorter rolling sequences.
🌟🌟 Difficult Level: Longer rolling sequences.
2-Player Mode: Player 1 and Player 2 play at the same time. There are 2 pieces of dough for each player. The task is complete when both players have rolled their dough.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Roll the pin to the left or right</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Roll the pin upward or downward</td>
<td>Tilt the controller forward or backward.</td>
<td>Move the joystick up or down.</td>
</tr>
</tbody>
</table>

Task 2: Fold the Dough

Game Play
Fold the filled dough pieces to make the dumplings before they slide away.

Curriculum: Directions

🌟 Easy Level: The dough slides more slowly.
🌟🌟 Difficult Level: The dough slides more quickly.

2-Player Mode: Player 1 and Player 2 play at the same time. Player 1 folds the dough with the red dotted line, while Player 2 folds the dough with the blue dotted line. The task is complete when both players have folded all their dough.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fold the dough to the left or right</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Fold the dough upward or downward</td>
<td>Tilt the controller forward or backward.</td>
<td>Move the joystick up or down.</td>
</tr>
</tbody>
</table>
Task 3: Sort the Dumplings

Game Play
Help Hoho sort the dumplings into the steamers by shape and color.

Curriculum: Shape matching, color matching

- Easy Level: Sort the dumplings by color only.
- Difficult Level: Sort the dumplings by color and shape.

2-Player Mode: Player 1 and Player 2 play at the same time. The 4 steamers are divided into 2 pairs: top and bottom or left and right. Player 1 and Player 2 will randomly pick 1 pair of steamers to sort the dumplings into. The task is complete when both players have sorted all their dumplings.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Move the arrow left or right</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Move the arrow up or down</td>
<td>Tilt the controller forward or backward.</td>
<td>Move the joystick up or down.</td>
</tr>
<tr>
<td>Confirm your selection</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>
Game 3 – The Dragon Team

Game Play
YeYe has a special dragon for Kai-Ian and her friends to carry in the Chinese New Year parade! Will you join Kai-Ian and her friends on the Dragon Team? Super!

Task 1: Draw the Cards

Game Play
Draw Chinese number cards out of YeYe’s hat and match them to positions on the Dragon Team.

Curriculum: Numbers

- Easy Level: Match Chinese numbers with Chinese numbers.
- Difficult Level: Match Chinese numbers with a number of hearts.

2-Player Mode: Player 1 and Player 2 play at the same time. The task is complete when all the numbers are matched.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Shake the hat</td>
<td>Swing the controller up and down.</td>
<td>Press the ENTER button.</td>
</tr>
<tr>
<td>Move the arrow</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Confirm your selection</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>
Task 2: Carry the Dragon

Game Play
Follow the directions to hit the drums on the beat, and carry the dragon.

Curriculum: Rhythm
- Easy Level: Fewer beats in a music.
- Difficult Level: More beats in a music.

2-Player Mode: Player 1 and Player 2 play at the same time. Player 1 will hit the drums with red arrows, while Player 2 will hit the drums with blue arrows. The task is complete when both players have hit all their drumbeats.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hit the drum</td>
<td>Tilt the controller left.</td>
<td>Move the joystick the left.</td>
</tr>
<tr>
<td>with the “left” arrow</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hit the drum</td>
<td>Tilt the controller right.</td>
<td>Move the joystick the right.</td>
</tr>
<tr>
<td>with the “right” arrow</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hit the drum</td>
<td>Tilt the controller forward or backward.</td>
<td>Move the joystick up.</td>
</tr>
<tr>
<td>with the “up” arrow</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hit the drum with the “up and down” arrows</td>
<td>Swing the controller up and down.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>
Learning Zone

Game 1 – Fix the Lanterns

Game Play
Fix the lanterns by matching the correct shapes with the missing parts.

Curriculum: Shape matching

🌟 Easy Level: Shapes are simple.
🌟🌟 Difficult Level: Shapes are more complicated.

2-Player Mode: Player 1 and Player 2 compete head-to-head. When a question appears, both players will have the chance to answer it.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Turn the lantern</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Confirm the shape</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>

Game 2 – The Candy Box

Game Play
Turn the candy box carefully to collect the candy that Kai-lan and her friends are dropping. Match the shapes and colors to sort the candy into the correct sections of the box.

Curriculum: Shape and color matching

🌟 Easy Level: Longer time for a player to answer.
🌟🌟 Difficult Level: Shorter time for a player to answer.
2-Player Mode: Player 1 and Player 2 compete head-to-head. The lower deck of candy box is for Player 1, and the upper deck is for Player 2. When a piece of candy appears, both players have the chance to sort it.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rotate the candy box</td>
<td>Tilt the controller left or right.</td>
<td>Move the joystick left or right.</td>
</tr>
<tr>
<td>Confirm your selection</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
</tbody>
</table>

Game 3 – The Chinese Zodiac

Game Play
Swing the controller up and down to pull the hidden Chinese zodiac animal pictures out of their envelopes. Match the hidden picture with the one Kai-lan is holding.

Curriculum: Picture Matching

- Easy Level: Pictures to match are identical.
- Difficult Level: Pictures to match are drawn in different styles.

2-Player Mode: Player 1 and Player 2 compete head-to-head. When a picture appears, both players have the chance to match it.

Operations:

<table>
<thead>
<tr>
<th>Control</th>
<th>Motion Controller Mode</th>
<th>Joystick Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Uncover the picture</td>
<td>Swing the controller up and down</td>
<td>Move the joystick up, down, left or right.</td>
</tr>
<tr>
<td>Confirm your selection</td>
<td>Press the ENTER button.</td>
<td>Press the ENTER button.</td>
</tr>
<tr>
<td>Skip a card</td>
<td>Press the RED button.</td>
<td>Press the RED button.</td>
</tr>
</tbody>
</table>
1. Keep your V-Motion™ clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. NEVER try to dismantle it.
5. Always keep the V-Motion™ away from water.

WARNING
A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the V-Motion™ Active Learning System does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on a television screen at close range and handling a joystick for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.
If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

Internet:  www.vtechkids.com
Phone:  1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

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COMPANY: VTech® Electronics North America, L.L.C.
ADDRESS:  1155 West Dundee, Suite 130, Arlington Heights, IL 60004 USA
TEL NO.:  1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada.
NOTE:
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user’s authority to operate the equipment.